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Game Theory, Alive Cambridge University Press

From the #1 bestselling author of *The Bomber Mafia*, the landmark book that has revolutionized the way we understand leadership and decision making. In his breakthrough bestseller *The Tipping Point*, Malcolm Gladwell redefined how we understand the world around us. Now, in *Blink*, he revolutionizes the way we

understand the world within. *Blink* is a book about how we think without thinking, about choices that seem to be made in an instant--in the blink of an eye--that actually aren't as simple as they seem. Why are some people brilliant decision makers, while others are consistently inept? Why do some people follow their instincts and win, while others end up stumbling into error? How do our brains really work--in the office, in the classroom, in the kitchen, and in the bedroom? And why are the best decisions often those that are impossible to explain to others? In *Blink* we meet the psychologist who has

learned to predict whether a marriage will last, based on a few minutes of observing a couple; the tennis coach who knows when a player will double-fault before the racket even makes contact with the ball; the antiquities experts who recognize a fake at a glance. Here, too, are great failures of "blink": the election of Warren Harding; "New Coke"; and the shooting of Amadou Diallo by police. *Blink* reveals that great decision makers aren't those who process the most information or spend the most time deliberating, but those who have perfected the art of "thin-slicing"--filtering the very few factors that matter

from an overwhelming number of variables.

Immunophenotyping Springer Science & Business Media

A laboratory study that investigates how algorithms come into existence.

Algorithms--often associated with the terms big data, machine learning, or artificial intelligence--underlie the technologies we use every day, and disputes over the consequences, actual or potential, of new algorithms arise regularly. In this book, Florian Jatton offers a new way to study computerized methods, providing an account of where algorithms come from and how they are constituted, investigating the practical activities by which algorithms are progressively assembled rather than what they may suggest or require once they are assembled.

Introduction to Evolutionary

Computing Springer Science & Business Media

Algorithms are the lifeblood of computer science. They are the machines that proofs build and the music that programs play. Their history is as old as mathematics itself. This textbook is a

wide-ranging, idiosyncratic treatise on the design and analysis of algorithms, covering several fundamental techniques, with an emphasis on intuition and the problem-solving process. The book includes important classical examples, hundreds of battle-tested exercises, far too many historical digressions, and exactly four typos. Jeff Erickson is a computer science professor at the University of Illinois, Urbana-Champaign; this book is based on algorithms classes he has taught there since 1998.

Guide to Programming and Algorithms Using R Academic Press

Creating robust software requires the use of efficient algorithms, but programmers seldom think about them until a problem occurs. *Algorithms in a Nutshell* describes a large number of existing algorithms for solving a variety of problems, and helps you select and implement the right algorithm for your needs -- with just enough math to let you understand and analyze algorithm performance. With its focus on application, rather than theory, this book provides efficient code solutions in several programming languages that you can easily adapt to a specific project.

Each major algorithm is presented in the style of a design pattern that includes information to help you understand why and when the algorithm is appropriate. With this book, you will: Solve a particular coding problem or improve on the performance of an existing solution Quickly locate algorithms that relate to the problems you want to solve, and determine why a particular algorithm is the right one to use Get algorithmic solutions in C, C++, Java, and Ruby with implementation tips Learn the expected performance of an algorithm, and the conditions it needs to perform at its best Discover the impact that similar design decisions have on different algorithms Learn advanced data structures to improve the efficiency of algorithms With *Algorithms in a Nutshell*, you'll learn how to improve the performance of key algorithms essential for the success of your software applications.

Blink Cambridge University Press

This textbook introduces students of economics to the fundamental notions and instruments in linear algebra. Linearity is used as a first approximation to many problems that are studied in different

branches of science, including economics and other social sciences. Linear algebra is also the most suitable to teach students what proofs are and how to prove a statement. The proofs that are given in the text are relatively easy to understand and also endow the student with different ways of thinking in making proofs. Theorems for which no proofs are given in the book are illustrated via figures and examples. All notions are illustrated appealing to geometric intuition. The book provides a variety of economic examples using linear algebraic tools. It mainly addresses students in economics who need to build up skills in understanding mathematical reasoning. Students in mathematics and informatics may also be interested in learning about the use of mathematics in economics.

The Design and Analysis of Algorithms

Springer Science & Business Media

This volume presents the latest collection of immunophenotypic techniques and applications used in research and clinical settings. Chapters in this book cover topics such as constructions of high dimensions fluorescence and mass cytometry panels; fluorescence barcoding;

using dried or lyophilized reagents; and immunophenotypic examples of specific cell types. The book concludes with a discussion on the critical roles of quality control and immunophenotyping in the clinical environment. Written in the highly successful Methods in Molecular Biology series format, chapters include introductions to their respective topics, lists of the necessary materials and reagents, step-by-step, readily reproducible laboratory protocols, and tips on troubleshooting and avoiding known pitfalls. Cutting-edge and comprehensive, Immunophenotyping: Methods and Protocols is a valuable resource for any researchers, clinician, or scientist interested in learning more about this evolving field.

Reinforcement Learning, second edition

Apress

Written by experts from London's renowned Royal Free Hospital, Textbook of Plastic and Reconstructive Surgery offers a comprehensive overview of the vast topic of reconstructive plastic surgery and its various subspecialties for introductory plastic surgery and surgical science courses. The book comprises five sections

covering the fundamental principles of plastic surgery, cancer, burns and trauma, paediatric plastic surgery and aesthetic surgery, and covers the breadth of knowledge that students need to further their career in this exciting field.

Additional coverage of areas in which reconstructive surgery techniques are called upon includes abdominal wall reconstruction, ear reconstruction and genital reconstruction. A chapter on aesthetic surgery includes facial aesthetic surgery and blepharoplasty, aesthetic breast surgery, body contouring and the evolution of hair transplantation. The broad scope of this volume and attention to often neglected specialisms such as military plastic surgery make this a unique contribution to the field. Heavily illustrated throughout, Textbook of Plastic and Reconstructive Surgery is essential reading for anyone interested in furthering their knowledge of this exciting field. This book was produced as part of JISC's Institution as e-Textbook Publisher project. Find out more at <https://www.jisc.ac.uk/rd/projects/institution-as-e-textbook-publisher> Geometric Approximation Algorithms MIT

Press

Rapid developments in the field of genetic algorithms along with the popularity of the first edition precipitated this completely revised, thoroughly updated second edition of The Practical Handbook of Genetic Algorithms. Like its predecessor, this edition helps practitioners stay up to date on recent developments in the field and provides material

Good Economics for Hard Times

American Mathematical Soc.

This book provides a comprehensive introduction to the latest advances in the mathematical theory and computational tools for modeling high-dimensional data drawn from one or multiple low-dimensional subspaces (or manifolds) and potentially corrupted by noise, gross errors, or outliers. This challenging task requires the development of new algebraic, geometric, statistical, and computational methods for efficient and robust estimation and segmentation of one or multiple subspaces. The book also presents interesting real-world applications of these new methods in image processing, image and video segmentation, face recognition and

clustering, and hybrid system identification etc. This book is intended to serve as a textbook for graduate students and beginning researchers in data science, machine learning, computer vision, image and signal processing, and systems theory. It contains ample illustrations, examples, and exercises and is made largely self-contained with three Appendices which survey basic concepts and principles from statistics, optimization, and algebraic-geometry used in this book. René Vidal is a Professor of Biomedical Engineering and Director of the Vision Dynamics and Learning Lab at The Johns Hopkins University. Yi Ma is Executive Dean and Professor at the School of Information Science and Technology at ShanghaiTech University. S. Shankar Sastry is Dean of the College of Engineering, Professor of Electrical Engineering and Computer Science and Professor of Bioengineering at the University of California, Berkeley.

Algorithms Springer

A complete source of information on almost all aspects of parallel computing from introduction, to architectures, to programming paradigms, to algorithms, to

programming standards. It covers traditional Computer Science algorithms, scientific computing algorithms and data intensive algorithms.

Robust Adaptive Control McGraw-Hill Higher Education

This newly expanded and updated second edition of the best-selling classic continues to take the "mystery" out of designing algorithms, and analyzing their efficacy and efficiency. Expanding on the first edition, the book now serves as the primary textbook of choice for algorithm design courses while maintaining its status as the premier practical reference guide to algorithms for programmers, researchers, and students. The reader-friendly Algorithm Design Manual provides straightforward access to combinatorial algorithms technology, stressing design over analysis. The first part, Techniques, provides accessible instruction on methods for designing and analyzing computer algorithms. The second part, Resources, is intended for browsing and reference, and comprises the catalog of algorithmic resources, implementations and an extensive bibliography. NEW to the second edition: • Doubles the tutorial

material and exercises over the first edition • Provides full online support for lecturers, and a completely updated and improved website component with lecture slides, audio and video • Contains a unique catalog identifying the 75 algorithmic problems that arise most often in practice, leading the reader down the right path to solve them • Includes several NEW "war stories" relating experiences from real-world applications • Provides up-to-date links leading to the very best algorithm implementations available in C, C++, and Java

Mining of Massive Datasets MDPI

This open access book presents the first comprehensive overview of general methods in Automated Machine Learning (AutoML), collects descriptions of existing systems based on these methods, and discusses the first series of international challenges of AutoML systems. The recent success of commercial ML applications and the rapid growth of the field has created a high demand for off-the-shelf ML methods that can be used easily and without expert knowledge. However, many of the recent machine learning successes crucially rely on human experts, who manually select

appropriate ML architectures (deep learning architectures or more traditional ML workflows) and their hyperparameters. To overcome this problem, the field of AutoML targets a progressive automation of machine learning, based on principles from optimization and machine learning itself. This book serves as a point of entry into this quickly-developing field for researchers and advanced students alike, as well as providing a reference for practitioners aiming to use AutoML in their work.

Efficient Learning Machines Springer Science & Business Media

With approximately 600 problems and 35 worked examples, this supplement provides a collection of practical problems on the design, analysis and verification of algorithms. The book focuses on the important areas of algorithm design and analysis: background material; algorithm design techniques; advanced data structures and NP-completeness; and miscellaneous problems. Algorithms are expressed in Pascal-like pseudocode supported by figures, diagrams, hints, solutions, and comments.

Foundations of Data Science CRC Press

This book emphasizes the creative aspects of algorithm design by examining steps used in the process of algorithm development. The heart of the creative process lies in an analogy between proving mathematical theorems by induction and designing combinatorial algorithms. The book contains hundreds of problems and examples. It is designed to enhance the reader's problem-solving abilities and understanding of the principles behind algorithm design.

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Problems on Algorithms Pearson Education

In a rapidly changing world, there is an ever-increasing need to monitor the Earth's resources and manage it sustainably for future generations. Earth observation from satellites is critical to provide information required for informed and timely decision making in this regard. Satellite-based earth observation has advanced rapidly over the last 50 years, and there is a plethora of satellite sensors imaging the Earth at finer spatial and spectral resolutions as well as high temporal resolutions. The amount of data available for any single location on the Earth is now at the petabyte-scale. An

ever-increasing capacity and computing power is needed to handle such large datasets. The Google Earth Engine (GEE) is a cloud-based computing platform that was established by Google to support such data processing. This facility allows for the storage, processing and analysis of spatial data using centralized high-power computing resources, allowing scientists, researchers, hobbyists and anyone else interested in such fields to mine this data and understand the changes occurring on the Earth's surface. This book presents research that applies the Google Earth Engine in mining, storing, retrieving and processing spatial data for a variety of applications that include vegetation monitoring, cropland mapping, ecosystem assessment, and gross primary productivity, among others. Datasets used range from coarse spatial resolution data, such as MODIS, to medium resolution datasets (Worldview -2), and the studies cover the entire globe at varying spatial and temporal scales.

Generalized Principal Component

Analysis Franklin Beedle & Associates
This easy-to-follow textbook provides a student-friendly introduction to

programming and algorithms. Emphasis is placed on the threshold concepts that present barriers to learning, including the questions that students are often too embarrassed to ask. The book promotes an active learning style in which a deeper understanding is gained from evaluating, questioning, and discussing the material, and practised in hands-on exercises. Although R is used as the language of choice for all programs, strict assumptions are avoided in the explanations in order for these to remain applicable to other programming languages. Features: provides exercises at the end of each chapter; includes three mini projects in the final chapter; presents a list of titles for further reading at the end of the book; discusses the key aspects of loops, recursions, program and algorithm efficiency and accuracy, sorting, linear systems of equations, and file processing; requires no prior background knowledge in this area.

Addison-Wesley

This text, extensively class-tested over a decade at UC Berkeley and UC San Diego, explains the fundamentals of algorithms in a story line that makes the material

enjoyable and easy to digest. Emphasis is placed on understanding the crisp mathematical idea behind each algorithm, in a manner that is intuitive and rigorous without being unduly formal. Features include: The use of boxes to strengthen the narrative; pieces that provide historical context, descriptions of how the algorithms are used in practice, and excursions for the mathematically sophisticated. Carefully chosen advanced topics that can be skipped in a standard one-semester course but can be covered in an advanced algorithms course or in a more leisurely two-semester sequence. An accessible treatment of linear programming introduces students to one of the greatest achievements in algorithms. An optional chapter on the quantum algorithm for factoring provides a unique peephole into this exciting topic. In addition to the text DasGupta also offers a Solutions Manual which is available on the Online Learning Center. "Algorithms is an outstanding undergraduate text equally informed by the historical roots and contemporary applications of its subject. Like a captivating novel it is a joy to read." Tim

Roughgarden Stanford University

**The American Psychiatric Association
Practice Guideline for the
Pharmacological Treatment of
Patients With Alcohol Use Disorder**

Springer Science & Business Media

Machine learning techniques provide cost-effective alternatives to traditional methods for extracting underlying relationships between information and data and for predicting future events by processing existing information to train models. *Efficient Learning Machines* explores the major topics of machine learning, including knowledge discovery, classifications, genetic algorithms, neural networking, kernel methods, and biologically-inspired techniques. Mariette Awad and Rahul Khanna's synthetic approach weaves together the theoretical exposition, design principles, and practical applications of efficient machine learning. Their experiential emphasis, expressed in their close analysis of sample algorithms throughout the book, aims to equip engineers, students of engineering, and

system designers to design and create new and more efficient machine learning systems. Readers of *Efficient Learning Machines* will learn how to recognize and analyze the problems that machine learning technology can solve for them, how to implement and deploy standard solutions to sample problems, and how to design new systems and solutions. Advances in computing performance, storage, memory, unstructured information retrieval, and cloud computing have coevolved with a new generation of machine learning paradigms and big data analytics, which the authors present in the conceptual context of their traditional precursors. Awad and Khanna explore current developments in the deep learning techniques of deep neural networks, hierarchical temporal memory, and cortical algorithms. Nature suggests sophisticated learning techniques that deploy simple rules to generate highly intelligent and organized behaviors with adaptive, evolutionary, and distributed properties. The authors examine the most popular biologically-inspired algorithms,

together with a sample application to distributed datacenter management. They also discuss machine learning techniques for addressing problems of multi-objective optimization in which solutions in real-world systems are constrained and evaluated based on how well they perform with respect to multiple objectives in aggregate. Two chapters on support vector machines and their extensions focus on recent improvements to the classification and regression techniques at the core of machine learning.

Algorithms in a Nutshell Springer

Now in its second edition, this book focuses on practical algorithms for mining data from even the largest datasets.

[Introduction to Parallel Computing](#)

Springer Science & Business Media

Presented in a tutorial style, this comprehensive treatment unifies, simplifies, and explains most of the techniques for designing and analyzing adaptive control systems. Numerous examples clarify procedures and methods. 1995 edition.

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