
Exam 98 375 Html5

Microsoft Azure Essentials - Fundamentals of Azure
Learning PHP, MySQL, JavaScript, and CSS
Exam 98-361 MTA Software Development Fundamentals
Pro HTML5 with CSS, JavaScript, and Multimedia
Sams Teach Yourself HTML5 Mobile Application Development in 24 Hours
Exam 98-375 HTML5 Application Development Fundamentals
AWS Certified SysOps Administrator Official Study Guide
HTML5
Dreamweaver CC Digital Classroom
Professional WordPress
Adobe Illustrator CS6 on Demand
The Missing Manual
Web Programming with HTML5, CSS, and JavaScript
HTML5 Foundations
Vector Graphics for Web Design
Training Guide Programming in HTML5 with JavaScript and CSS3 (MCSD)
A Beginner's Guide to HTML, CSS, JavaScript, and Web Graphics
Learning Web Design
PHP, MySQL, & JavaScript All-in-One For Dummies
Interactive 3D Graphics Programming with WebGL
Foundation Game Design with HTML5 and JavaScript
HTML5 and CSS3 All-in-One For Dummies
The Startup Owner's Manual
HTML5 Programming with JavaScript For Dummies
Programming in HTML with JavaScript and CSS3
CompTIA Security+ Review Guide
Exam SY0-601
An In-Depth Guide for Programmers
A Step-by-Step Guide to Creating Dynamic Websites
MongoDB in Action
The Web Evolved
Complete Website Development and Best Practices
MTA HTML5 Application Development Fundamentals (98-375) (Exam)
Design and Development
HTML5 Step by Step
Covers MongoDB version 3.0
Using SVG with CSS3 and HTML5
Exam 98-364 MTA Database Administration Fundamentals

PHOEBE MARISA

Microsoft Azure Essentials - Fundamentals of Azure Exam 98-375 HTML5 Application Development Fundamentals

Like it or not, JavaScript is everywhere these days—from browser to server to mobile—and now you, too, need to learn the language or dive deeper than you have. This concise book guides you into and through JavaScript, written by a veteran programmer who once found himself in the same position. Speaking JavaScript helps you approach the language with four standalone sections. First, a quick-start guide teaches you just enough of the language to help you be productive right away. More experienced JavaScript programmers will find a complete and easy-to-read reference that covers each language feature in depth. Complete contents include: JavaScript quick start: Familiar with object-oriented programming? This part helps you learn JavaScript quickly and properly. JavaScript in depth: Learn details of ECMAScript 5, from syntax, variables, functions, and object-oriented programming to regular expressions and JSON with lots of examples. Pick a topic and jump in. Background: Understand JavaScript's history and its relationship with other programming languages. Tips, tools, and libraries: Survey existing style guides, best practices, advanced techniques, module systems, package managers, build tools, and learning resources.

Learning PHP, MySQL, JavaScript, and CSS Jones & Bartlett Learning
Focuses on using HTML5 to begin building Windows 8 and web apps.

Exam 98-361 MTA Software Development Fundamentals John Wiley & Sons

Using WebGL®, you can create sophisticated interactive 3D graphics inside web browsers, without plug-ins. WebGL makes it possible to build a new generation of 3D web games, user interfaces, and information visualization solutions that will run on any standard web browser, and on PCs, smartphones, tablets, game consoles, or other devices. WebGL Programming Guide will help you get started quickly with interactive WebGL 3D programming, even if you have no prior knowledge of HTML5, JavaScript, 3D graphics, mathematics, or OpenGL. You'll learn step-by-step, through realistic examples, building your skills as you move from simple to complex solutions for building visually appealing web pages and 3D applications with WebGL. Media, 3D graphics, and WebGL pioneers Dr. Kouichi Matsuda and Dr. Rodger Lea offer easy-to-understand tutorials on key aspects of WebGL, plus 100 downloadable sample programs, each demonstrating a specific WebGL topic. You'll move from basic techniques such as rendering, animating, and texturing triangles, all the way to advanced techniques such as fogging, shadowing, shader switching, and displaying 3D models generated by Blender or other authoring tools. This book won't just teach you WebGL best practices, it will give you a library of code to jumpstart your own projects. Coverage includes: • WebGL's origin, core concepts, features, advantages, and integration with other web standards • How and basic WebGL functions work together to deliver 3D graphics • Shader development with OpenGL ES Shading Language (GLSL ES) • 3D scene drawing: representing user views, controlling space volume, clipping, object creation, and perspective • Achieving greater realism through lighting and

hierarchical objects • Advanced techniques: object manipulation, heads-up displays, alpha blending, shader switching, and more • Valuable reference appendixes covering key issues ranging from coordinate systems to matrices and shader loading to web browser settings This is the newest text in the OpenGL Technical Library, Addison-Wesley's definitive collection of programming guides and reference manuals for OpenGL and its related technologies. The Library enables programmers to gain a practical understanding of OpenGL and the other Khronos application-programming libraries including OpenGL ES and OpenCL. All of the technologies in the OpenGL Technical Library evolve under the auspices of the Khronos Group, the industry consortium guiding the evolution of modern, open-standards media APIs.

Pro HTML5 with CSS, JavaScript, and Multimedia John Wiley & Sons

Comprehensive, interactive exam preparation and so much more The AWS Certified SysOps Administrator Official Study Guide: Associate Exam is a comprehensive exam preparation resource. This book bridges the gap between exam preparation and real-world readiness, covering exam objectives while guiding you through hands-on exercises based on situations you'll likely encounter as an AWS Certified SysOps Administrator. From deployment, management, and operations to migration, data flow, cost control, and beyond, this guide will help you internalize the processes and best practices associated with AWS. The Sybex interactive online study environment gives you access to invaluable preparation aids, including an assessment test that helps you focus your study on areas most in need of review, and chapter tests to help you gauge your mastery of the material. Electronic flashcards make it easy to study anytime, anywhere, and a bonus practice exam gives you a sneak preview so you know what to expect on exam day. Cloud computing offers businesses a cost-effective, instantly scalable IT infrastructure. The AWS Certified SysOps Administrator - Associate credential shows that you have technical expertise in deployment, management, and operations on AWS. Study exam objectives Gain practical experience with hands-on exercises Apply your skills to real-world scenarios Test your understanding with challenging review questions Earning your AWS Certification is much more than just passing an exam—you must be able to perform the duties expected of an AWS Certified SysOps Administrator in a real-world setting. This book does more than coach you through the test: it trains you in the tools, procedures, and thought processes to get the job done well. If you're serious about validating your expertise and working at a higher level, the AWS Certified SysOps Administrator Official Study Guide: Associate Exam is the resource you've been seeking.

Sams Teach Yourself HTML5 Mobile Application Development in 24 Hours "O'Reilly Media, Inc."

Designed to help experienced programmers develop real-world, job-role-specific skills—this Training Guide focuses on creating applications with HTML5, JavaScript, and CSS3. Build hands-on expertise through a series of lessons, exercises, and suggested practices—and help maximize your performance on the job. Provides in-depth, hands-on training you take at your own pace Focuses on job-role-specific expertise for using HTML5, JavaScript, and CSS3 to begin building modern web and Windows 8 apps Features pragmatic lessons, exercises, and practices Creates a foundation of skills which, along with on-the-job experience, can be measured by Microsoft Certification exams such as

70-480 Coverage includes: creating HTML5 documents; implementing styles with CSS3; JavaScript in depth; using Microsoft developer tools; AJAX; multimedia support; drawing with Canvas and SVG; drag and drop functionality; location-aware apps; web storage; offline apps; writing your first simple Windows 8 apps; and other key topics

Exam 98-375 HTML5 Application Development Fundamentals Sams Publishing

Students who are beginning studies in technology need a strong foundation in the basics before moving on to more advanced technology courses and certification programs. The Microsoft Technology Associate (MTA) is a new and innovative certification track designed to provide a pathway for future success in technology courses and careers. The MTA program curriculum helps instructors teach and validate fundamental technology knowledge and provides students with a foundation for their careers as well as the confidence they need to succeed in advanced studies. Through the use of MOAC MTA titles you can help ensure your students future success in and out of the classroom. Database Administration Fundamentals covers introductory knowledge and skills including: relational databases; core database concepts; relational database concepts; security requirements for databases and the data stored in them; database objects -- such as tables and views; graphical tools and T-SQL scripts; database queries; and stored procedures.

AWS Certified SysOps Administrator Official Study Guide John Wiley & Sons

Sams Teach Yourself HTML, CSS and JavaScript All in One The all-in-one HTML, CSS and JavaScript beginner's guide: covering the three most important languages for web development. Covers everything beginners need to know about the HTML and CSS standards and today's JavaScript and Ajax libraries - all in one book, for the first time Integrated, well-organized coverage expertly shows how to use all these key technologies together Short, simple lessons teach hands-on skills readers can apply immediately By best-selling author Julie Meloni Mastering HTML, CSS, and JavaScript is vital for any beginning web developer - and the importance of these technologies is growing as web development moves away from proprietary alternatives such as Flash. Sams Teach Yourself HTML, CSS, and JavaScript All in One brings together everything beginners need to build powerful web applications with the HTML and CSS standards and the latest JavaScript and Ajax libraries. With this book, beginners can get all the modern web development knowledge you need from one expert source. Bestselling author Julie Meloni (Sams Teach Yourself PHP, MySQL and Apache All in One) teaches simply and clearly, through brief, hands-on lessons focused on knowledge you can apply immediately. Meloni covers all the building blocks of practical web design and development, integrating new techniques and features into every chapter. Each lesson builds on what's come before, showing you exactly how to use HTML, CSS, and JavaScript together to create great web sites.

HTML5 Simon and Schuster

Get ahead in HTML5, including markup, styling, and scripting, with many practical examples and best practice insights. You'll quickly understand HTML5 markup elements and when to use them, and then apply the latest CSS3 features to create amazing web pages. Pro HTML5 with CSS, JavaScript, and Multimedia teaches the fundamentals of client-side scripting and covers the immense functionality available with HTML5. Learn to use JavaScript to create web applications that are dynamic and interactive, and add advanced features, including audio, video, SVG, and drag and

drop capabilities. Using practical hands-on demonstrations you will access a larger set of technologies to create more diverse and powerful websites and applications. What You'll Learn How, and when, to use all the HTML5 markup tags Use CSS3 features to simplify website design Master JavaScript fundamentals and advanced features Use SVG and the canvas tag to incorporate graphics/liliLeverage the native browser support for Geolocation, IndexedDB, and drag and drop capabilities/li/uldivbWho This Book Is For/b/divdivbr/divWeb developers and designers who want to increase their HTML5 skills to create modern interactive websitesdivbr

Dreamweaver CC Digital Classroom John Wiley & Sons

EXAM 98-375 ● HTML 5 CSS MTA HTML5 Application Development Fundamentals ● Microsoft HTML JavaScript MTA OK # GOTOP Information Inc.

Professional WordPress Pearson Education

Students who are beginning studies in technology need a strong foundation in the basics before moving on to more advanced technology courses and certification programs. The Microsoft Technology Associate (MTA) is a new and innovative certification track designed to provide a pathway for future success in technology courses and careers. The MTA program curriculum helps instructors teach and validate fundamental technology concepts and provides students with a foundation for their careers as well as the confidence they need to succeed in advanced studies. Through the use of MOAC MTA titles you can help ensure your students future success in and out of the classroom. This text covers fundamental skills in such areas as Programming and an understanding of general software development, web, desktop, and database applications.

Adobe Illustrator CS6 on Demand John Wiley & Sons

Newly revised and updated resource on jQuery's many features and advantages Web Development with jQuery offers a major update to the popular Beginning JavaScript and CSS Development with jQuery from 2009. More than half of the content is new or updated, and reflects recent innovations with regard to mobile applications, jQuery mobile, and the spectrum of associated plugins. Readers can expect thorough revisions with expanded coverage of events, CSS, AJAX, animation, and drag and drop. New chapters bring developers up to date on popular features like jQuery UI, navigation, tables, interactive capabilities, and audio and video. The book focuses on the new features of jQuery that improve performance and speed, providing huge advantages over traditional JavaScript. Offers new and revised content throughout the book, which focuses on the most recent features and capabilities of jQuery Serves as an essential instructional tool for web developers with JavaScript and CSS knowledge who want to learn more Advises readers on how to best use jQuery's powerful, easy-to-use features to create dynamic web pages and web applications This resource provides a deep understanding of jQuery and sets readers up for successful interactions with all it has to offer.

The Missing Manual Рипол Классик

Foundation Game Design with HTML5 and JavaScript teaches you everything you need to know about how to make video games. If you've never done any programming before and don't know where to start, this book will show you how to make games from start to finish. You'll learn all the latest programming technologies (HTML5, CSS, and JavaScript) to create your games. All written in a

fun and friendly style with open-ended projects that encourage you to build your own original games. *Foundation Game Design with HTML5 and JavaScript* starts by showing you how you can use basic programming to create logic games, adventure games, and create interactive game graphics. Design a game character, learn to control it with the keyboard, mouse, or touch screen interface, and then learn how to use collision detection to build an interactive game world. You'll learn to make maze games, platform jumping games, and fast paced action games that cover all the popular genres of 2D gaming. Create intelligent enemies, use realistic physics, sound effects and music, and learn how to animate game characters. Whether you're creating games for the web or mobile devices, everything you need to get started on a career as a game designer is right here. Focused and friendly introduction to making games with HTML5. Essential programming and graphic design techniques for building games, with each chapter gently building on the skills of preceding chapters. Detailed case studies demonstrating techniques that can be used for making games in a wide variety of genres.

[Web Programming with HTML5, CSS, and JavaScript](#) Que Publishing

Learn Adobe Dreamweaver CC with this full-color book and DVD training package You may be eager to learn how to use Adobe Dreamweaver CC (Creative Cloud) to create great websites, but you'd like to tackle it at your own speed. If so, this book-and-DVD learning combo is perfect for you. More than 16 lessons, each including step-by-step instructions and lesson files backed by video tutorials, guide you smoothly through website design to implementation to maintenance, helping you build solid skills at your own pace. It's like having your own personal Dreamweaver instructor at your side. • Combines a full-color, step-by-step instructional print book along with lesson files and video training on DVD, to teach readers how to use Adobe Dreamweaver CC • Provides thorough training from a team of expert instructors from American Graphics Institute (AGI) • Covers essential topics such as applying style sheets, using dynamic HTML, adding style with images and multimedia, publishing and maintaining websites, using hyperlinks to navigate, and using databases to create dynamic websites You'll be building websites, formatting web pages, and creating forms in no time with Adobe Dreamweaver CC Digital Classroom. Note: DVD and other supplementary materials are not included as part of the e-book file, but are available for download after purchase

[HTML5 Foundations](#) John Wiley & Sons

Learn the ins and outs of the IT security field and efficiently prepare for the CompTIA Security+ Exam SY0-601 with one easy-to-follow resource *CompTIA Security+ Review Guide: Exam SY0-601, Fifth Edition* helps you to efficiently review for the leading IT security certification—CompTIA Security+ SY0-601. Accomplished author and security expert James Michael Stewart covers each domain in a straightforward and practical way, ensuring that you grasp and understand the objectives as quickly as possible. Whether you're refreshing your knowledge or doing a last-minute review right before taking the exam, this guide includes access to a companion online test bank that offers hundreds of practice questions, flashcards, and glossary terms. Covering all five domains tested by Exam SY0-601, this guide reviews: Attacks, Threats, and Vulnerabilities Architecture and Design Implementation Operations and Incident Response Governance, Risk, and Compliance This newly updated Fifth Edition of *CompTIA Security+ Review Guide: Exam SY0-601* is not just perfect for anyone hoping to take the SY0-601 Exam, but it is also an excellent resource for those wondering

about entering the IT security field.

[Vector Graphics for Web Design](#) O'Reilly Media

Using Scalable Vector Graphics (SVG) for illustrations only scratches the surface of this format's potential on the web. With this practical guide, you'll learn how to use SVG not only for illustrations but also as graphical documents that you can integrate into complex HTML5 web pages, and style with custom CSS. Web developers will discover ways to adapt designs by adding data based graphics, dynamic styles, interaction, or animation. Divided into five parts, this book includes: SVG on the web: Understand how SVG works with HTML, CSS, and JavaScript to define graphics Drawing with markup: Learn the vector language of x and y coordinates that let SVG create basic and custom shapes Putting graphics in their place: Use the coordinate system to draw SVG shapes and text at different scales and positions Artistic touches: Explore how color is used, how strokes are created and manipulated, and how graphical effects like filters, clipping, and masking are applied SVG as an application: Make your graphic more accessible to humans and computers, and learn how to make it interactive or animated

Training Guide Programming in HTML5 with JavaScript and CSS3 (MCSD) Microsoft Press
More than 100,000 entrepreneurs rely on this book for detailed, step-by-step instructions on building successful, scalable, profitable startups. The National Science Foundation pays hundreds of startup teams each year to follow the process outlined in the book, and it's taught at Stanford, Berkeley, Columbia and more than 100 other leading universities worldwide. Why? The *Startup Owner's Manual* guides you, step-by-step, as you put the Customer Development process to work. This method was created by renowned Silicon Valley startup expert Steve Blank, co-creator with Eric Ries of the "Lean Startup" movement and tested and refined by him for more than a decade. This 608-page how-to guide includes over 100 charts, graphs, and diagrams, plus 77 valuable checklists that guide you as you drive your company toward profitability. It will help you: • Avoid the 9 deadly sins that destroy startups' chances for success • Use the Customer Development method to bring your business idea to life • Incorporate the Business Model Canvas as the organizing principle for startup hypotheses • Identify your customers and determine how to "get, keep and grow" customers profitably • Compute how you'll drive your startup to repeatable, scalable profits. The *Startup Owner's Manual* was originally published by K&S Ranch Publishing Inc. and is now available from Wiley. The cover, design, and content are the same as the prior release and should not be considered a new or updated product.

[A Beginner's Guide to HTML, CSS, JavaScript, and Web Graphics](#) O'Reilly Media, Inc.

Flash is fading fast as Canvas continues to climb. The second edition of this popular book gets you started with HTML5 Canvas by showing you how to build interactive multimedia applications. You'll learn how to draw, render text, manipulate images, and create animation—all in the course of building an interactive web game throughout the book. Updated for the latest implementations of Canvas and related HTML5 technologies, this edition includes clear and reusable code examples to help you quickly pick up the basics—whether you currently use Flash, Silverlight, or just HTML and JavaScript. Discover why HTML5 is the future of innovative web development. Create and modify 2D drawings, text, and bitmap images Use algorithms for math-based movement and physics interactions Incorporate and manipulate video, and add audio Build a basic framework for creating a

variety of games Use bitmaps and tile sheets to develop animated game graphics Go mobile: build web apps and then modify them for iOS devices Explore ways to use Canvas for 3D and multiplayer game applications

Learning Web Design John Wiley & Sons

Exam 98-375 HTML5 Application Development Fundamentals John Wiley & Sons

PHP, MySQL, & JavaScript All-in-One For Dummies Apress

Explore the engine that drives the internet It takes a powerful suite of technologies to drive the most-visited websites in the world. PHP, MySQL, JavaScript, and other web-building languages serve as the foundation for application development and programming projects at all levels of the web. Dig into this all-in-one book to get a grasp on these in-demand skills, and figure out how to apply them to become a professional web builder. You'll get valuable information from seven handy books covering the pieces of web programming, HTML5 & CSS3, JavaScript, PHP, MySQL, creating object-oriented programs, and using PHP frameworks. Helps you grasp the technologies that power web applications Covers PHP version 7.2 Includes coverage of the latest updates in web development

Perfect for developers to use to solve problems This book is ideal for the inexperienced programmer interested in adding these skills to their toolbox. New coders who've made it through an online course or boot camp will also find great value in how this book builds on what you already know.

Interactive 3D Graphics Programming with WebGL "O'Reilly Media, Inc."

Web designers and programmers, add JavaScript to your HTML5 development toolkit without fear Modern websites are complex, and some of the most exciting features - things like geolocation, canvas, portability to mobile and more - require JavaScript to leverage what HTML5 can create. Don't know JavaScript? That's where HTML5 Programming with JavaScript For Dummies comes in. Rather than walking you through JavaScript as a programming language, it approaches JavaScript as a tool to help you enhance web pages. Helps web designers and programmers tap the full power of HTML5 by leveraging JavaScript, even if they have no prior knowledge of JavaScript Enables readers to produce modern websites with today's technology essentials: portability to mobile devices, animation, the use of Libraries, the Canvas component, and more Emphasizes practical uses and offers many short examples for illustration Discover basic to complex ways to use JavaScript programming syntax to harness the full power of HTML5 and CSS3.

Best Sellers - Books :

- [The Courage To Be Free: Florida's Blueprint For America's Revival By Ron Desantis](#)
- [The Mountain Is You: Transforming Self-sabotage Into Self-mastery By Brianna Wiest](#)
- [Reminders Of Him: A Novel By Colleen Hoover](#)
- [Stone Maidens](#)
- [Tucker](#)
- [Twisted Games \(twisted, 2\)](#)
- [Adult Children Of Emotionally Immature Parents: How To Heal From Distant, Rejecting, Or Self-involved Parents](#)
- [Twisted Games \(twisted, 2\) By Ana Huang](#)
- [The Wager: A Tale Of Shipwreck, Mutiny And Murder By David Grann](#)
- [Our Class Is A Family \(our Class Is A Family & Our School Is A Family\)](#)