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Great Writing 3: From Great Paragraphs to Great Essays Then Sings My Soul Special Edition The Secret of the Hidden Scrolls: The Great Escape The Great Ideas Ash and Quill Great Writing 4 Being the Boss Faulks on Fiction (Includes 3 Vintage Classics): Great British Heroes and the Secret Life of the Novel The Great Wave of Tamarind 3 Great Kings The Secret of the Hidden Scrolls: The Beginning Great Events in Religion [3 volumes] The Great Mindshift The Great Historians of the Ancient World (illustrated) In 3 vol. Vol. I The Great Exhibition Vol 3 The Great European Stage Directors Volume 3 Lives of the Great Romantics, Part III, Volume 3 Great Thinkers in 60 minutes - Volume 3 Great Michigan Deer Tales: Book 3 Great Balls of Fire The Great Game v.3. Rocky Mountain region and Great Plains. v.4. Statements by Director Powell and other officers of the U. S. Geological Survey. Consular reports. General report on irrigation in United States. Miscellaneous papers. [v.5] Irrigation in the United States. By R.J. Hinton... being a 2d ed. of Misc. doc. 15, 49th Cong. [2d sess Good Eats 3 Let the Great World Spin The Great Mental Models Volume 3: Systems and Mathematics Pastoral Rule From Great Paragraphs to Great Essays Paper and Fire Deep Learning New York Magazine As Good as Dead Best of the Best The Encyclopaedia Britannica Write Great Code, Volume 3 Learn You a Haskell for Great Good! Great Paragraphs The Great Book of Fantastic Creatures The Far Right Today Surviving the 21st Century Three Hearts and Three Lions

Brief writer's handbook with activities: pp. 217-248. Engineering Software, the third volume in the landmark Write Great Code series by Randall Hyde, helps you create readable and maintainable code that will generate awe from fellow programmers. The field of software engineering may value team productivity over individual growth, but legendary computer scientist Randall Hyde wants to make promising programmers into masters of their craft. To that end, Engineering Software--the latest volume in Hyde's highly regarded Write Great Code series--offers his signature in-depth coverage of everything from development methodologies and strategic productivity to object-oriented design requirements and system documentation. You'll learn:

- Why following the software craftsmanship model can lead you to do your best work
- How to utilize traceability to enforce consistency within your documentation
- The steps for creating your own UML requirements with use-case analysis
- How to leverage the IEEE documentation standards to create better software

This advanced apprenticeship in the skills, attitudes, and ethics of quality software development reveals the right way to apply engineering principles to programming. Hyde will teach you the rules, and show you when to break them. Along the way, he offers illuminating insights into best practices while empowering you to invent new ones. Brimming with resources and packed with examples, Engineering Software is your go-to guide for writing code that will set you apart from your peers. *84 pages written in easy-to-read large 16-point font for the early reader. Stories can be understood by four-year-olds and up. *At the end of each chapter is "Think & Do" to help the child apply the story to their own life. *Popular among grandparents & parents, and excellent for homeschoolers. . There were 3 great kings who ruled the Israel-ites after the judges. King Saul fought for many years the kingdom that tried to destroy the Israelites. Then King David, the shepherd who killed a bear to protect his sheep, built Jerusalem. Then wise King Solomon built a great temple to the one and only God. . Buy the whole set of ten books: Adam & Eve Noah Abraham Isaac & Jacob Joseph Moses Samson 3 Great Kings Jonah Daniel Penny Nelson grew up listening to her older sister and brother recount their adventures in Tamarind, a magical island not found on any map, but she

sometimes she can't tell which of her memories are hers and which are theirs. After drifting out to sea, Penny once again finds herself on the shores of Tamarind. But things are wrong on the island: portals lead to treacherous places, a strange creature is wreaking havoc, and a Great Wave is coming to bring the Bloom, magic that can stabilize the island. Whoever completes three challenges gets to catch the Bloom—and keep some of that life-changing magic for their own use. To save Tamarind and collect the magic, Penny has to brave dark ocean depths, survive the perils of the jungle, and outwit a cunning creature bent on bringing chaos. Don't miss *The Great Wave of Tamarind*, the stunning conclusion to Nadia Aguiar's critically acclaimed middle-grade trilogy! It's all in the name: *Learn You a Haskell for Great Good!* is a hilarious, illustrated guide to this complex functional language. Packed with the author's original artwork, pop culture references, and most importantly, useful example code, this book teaches functional fundamentals in a way you never thought possible. You'll start with the kid stuff: basic syntax, recursion, types and type classes. Then once you've got the basics down, the real black belt master-class begins: you'll learn to use applicative functors, monads, zippers, and all the other mythical Haskell constructs you've only read about in storybooks. As you work your way through the author's imaginative (and occasionally insane) examples, you'll learn to: –Laugh in the face of side effects as you wield purely functional programming techniques –Use the magic of Haskell's "laziness" to play with infinite sets of data –Organize your programs by creating your own types, type classes, and modules –Use Haskell's elegant input/output system to share the genius of your programs with the outside world Short of eating the author's brain, you will not find a better way to learn this powerful language than reading *Learn You a Haskell for Great Good!* The unforgettable characters from *Ink and Bone* and *Paper and Fire* unite to save the Great Library of Alexandria from itself in this electrifying adventure in the New York Times bestselling series. Hoarding all the knowledge of the world, the Great Library jealously guards its secrets. But now a group of rebels poses a dangerous threat to its tyranny.... Jess Brightwell and his band of exiles have fled London, only to find themselves imprisoned in Philadelphia, a city led by those who would rather burn books than submit. But Jess and his friends have a bargaining chip: the knowledge to build a machine that will break the Library's rule. Their time is running out. To survive, they'll have to choose to live or die as one, to take the fight to their enemies—and to save the very soul of the Great Library.... Most of what is known of the ancient world comes from the accounts of antiquity's own historians. Ancient history is the aggregate of past events from the beginning of writing and recorded human history and extending as far as post-classical history. Historians have two major ways of understanding the ancient world: archaeology and the study of source texts. Primary sources are those sources closest to the origin of the information or idea under study. Some of the more notable ancient writers include Herodotus, Thucydides, Arrian, Plutarch, Polybius, Livy, Josephus, Suetonius, and Tacitus. This three-volume edition presents exactly such primary sources of classical antiquity historians. This volume contents: 1. Thucydides: *The History of the Peloponnesian War* 2. Herodotus: *The Histories* by Herodotus 3. Xenophon: *Anabasis* 4. Xenophon: *The Polity of the Athenians and the Lacedaemonians* 5. Polybius: *The Histories of Polybius*, in 2 vol. 6. Plutarch: *Lives of the noble Grecians and Romans* by Plutarch *Lives: A.H. Clough* 7. Strabo: *The Geography of Strabo*, in 3 vol. The new edition of the Great Writing series provides clear explanations, extensive models of academic writing and practice to help learners write great sentences, paragraphs, and essays. With expanded vocabulary instruction, sentence-level practice, and National Geographic content to spark ideas, students have the tools they need to become confident writers. Updated in this Edition: Clearly organized units offer the practice students need to become effective independent writers. Each unit includes: Part 1: Elements of Great Writing teaches the fundamentals of organized writing, accurate grammar, and precise

mechanics. Part 2: Building Better Vocabulary provides practice with carefully-selected, level-appropriate academic words. Part 3: Building Better Sentences helps writers develop longer and more complex sentences. Part 4: Writing activities allow students to apply what they have learned by guiding them through writing, editing, and revising. Part 5: New Test Prep section gives a test-taking tip and timed task to prepare for high-stakes standardized tests, including IELTS and TOEFL. The new guided online writing activity takes students through the entire writing process with clear models for reference each step of the way. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

A mysterious scroll transports a brother and sister back in time to God's creation of the world in the first installment of this action-packed chapter book series for emerging readers. The Secret of the Hidden Scrolls series follows siblings Peter and Mary and their dog, Hank, as they discover ancient scrolls that transport them back to key moments in biblical history. In the first adventure in the series, Peter and Mary find themselves witnesses to the creation of the world just as God is speaking it into existence. Can they unlock the mystery of the scrolls before they get trapped in history forever? Children will discover the answer as the two characters ride rhinos, meet the angel Michael, and talk to a certain snake in the Garden of Eden. Riveting text and engaging illustrations bring this beloved Bible story to riotous life. Where there's smoke...

The year is 1899 and the Travelin' Nine are barnstorming their way across the good ol' U. S. of A., trying to raise money to pay off the Payne family's big-league debt. Pulling into Chicago, Griffith has a run-in with an enormous thug and is more convinced than ever that the nefarious robber baron called "The Chancellor" knows about their magic baseball. Ruby also has an encounter with a mysterious stranger, and even though she doesn't know why, she knows that he will change the Travelin' Nine. And Graham launches a towering shot out of the park when he thinks no one is looking. Unfortunately, the wrong eyes may have seen what the youngest Payne can do with a baseball. Chicago is a hot town, so the Paynes better keep their cool. The Travelin' Nine still have more money to make! #1 New York Times bestseller Loren Long and Texas Bluebonnet winner Phil Bildner create a memorable modern-day parable where three siblings embark on the adventure of a lifetime and discover the strength in family, the power of faith, and the true magic of baseball. New York Times bestselling series! THE MUST-READ MULTIMILLION BESTSELLING MYSTERY SERIES • The final book in the A Good Girl's Guide to Murder series that reads like your favorite true crime podcast or show. By the end, you'll never think of good girls the same way again... Pip is about to head to college, but she is still haunted by the way her last investigation ended. She's used to online death threats in the wake of her viral true-crime podcast, but she can't help noticing an anonymous person who keeps asking her: Who will look for you when you're the one who disappears? Soon the threats escalate and Pip realizes that someone is following her in real life. When she starts to find connections between her stalker and a local serial killer caught six years ago, she wonders if maybe the wrong man is behind bars. Police refuse to act, so Pip has only one choice: find the suspect herself—or be the next victim. As the deadly game plays out, Pip discovers that everything in her small town is coming full circle . . .and if she doesn't find the answers, this time she will be the one who disappears. . . And don't miss Holly Jackson's next thriller, Five Survive! This volume examines the work of directors Jacques Copeau, Theodore Komisarjevsky and Tyrone Guthrie. It explores in detail many of the directors' key productions, including Copeau's staging of Molière's *The Tricks of Scapin*, Komisarjevsky's signature season of Chekhov plays at the Barnes Theatre and Guthrie's pioneering direction of Shakespeare's plays in North America. This study argues that their work exemplifies the complexity and novelty of the role of theatre directing in the first three-quarters of the 20th century, as Komisarjevsky was in the middle of the genesis of directing in Russia, Copeau launched his directorial career just as the

role was gaining definition, and Guthrie was at the vanguard of directing in Britain, at last shaking off the traditions of the actor-manager to formulate the new role of artistic director. The New York Times Bestseller *Ink and Bone*, bestselling author Rachel Caine introduced a world where knowledge is power, and power corrupts absolutely. Now she continues the story of those who dare to defy the Great Library—and rewrite history... Jess Brightwell has survived his introduction to the sinister, seductive world of the Library, but serving in its army is nothing like he envisioned. His life and the lives of those he cares for have been altered forever. Embarking on a mission to save one of their own, Jess and his band of allies make one wrong move and suddenly find themselves hunted by the Library's deadly automata and forced to flee Alexandria, all the way to London. But Jess's home isn't safe anymore. The Welsh army is coming, London is burning, and soon Jess must choose between his friends, his family, and the Library, which is willing to sacrifice anything and anyone in the search for ultimate control... The third in a series of books including true stories about the biggest bucks in terms of antler size and weight, bagged by hunters in Michigan. The digital version has mostly color photos as opposed to black and white photos in the printed book. Each book in the series has a different collection of short stories that can be read in any order. Two chapters in this book are devoted to unraveling the mystery behind a monster 12-pointer scoring more than the current world record typical whitetail that Mitch Rompola shot with bow and arrow during 1998. The book also includes chapters about a hunt on which a father and son bagged a huge buck when they were after a doe, a 14-year-old boy who bagged a Boone & Crockett qualifier as his first deer, brothers who successfully stalked a Booner with bow and arrow, a bowhunter who bagged a Booner on his first day of bowhunting and a remarkable story about a buck that was 8 years old. Even though these stories took place in Michigan, they will be valuable to deer hunters everywhere. The publication of *Robinson Crusoe* in London in 1719 marked the arrival of a revolutionary art form: the novel. British writers were prominent in shaping the new type of storytelling - one which reflected the experiences of ordinary people, with characters in whom readers could find not only an escape, but a deeper understanding of their own lives. But the novel was more than just a reflection of British life. As Sebastian Faulks explains in this engaging literary and social history, it also helped invent the British. By focusing not on writers but on the people they gave us, Faulks not only celebrates the recently neglected act of novelistic creation but also shows how the most enduring fictional characters over the centuries have helped map the British psyche. In this ebook, Sebastian celebrates the greatest heroes in fiction - from Tom Jones to Sherlock Holmes. Also included are three classic novels: *Robinson Crusoe* by Daniel Defoe: The legendary story of a shipwreck on a desert island. *Vanity Fair* by William Makepeace Thackeray: The story of a young woman's spectacular rise and fall as she gambles, manipulates and seduces her way through high society and the Napoleonic wars. *The Hound of the Baskervilles* by Arthur Conan Doyle: Sherlock Holmes' most famous case as he uncovers the truth behind the terrifying legend of a supernatural hound which preys upon the cursed Baskerville family. Back for their third adventure, siblings Peter and Mary journey back in time to Egypt, where Moses fights for the Israelites' freedom and plagues wreak havoc. The *Secret of the Hidden Scrolls* series follows siblings Peter and Mary and their dog, Hank, as they discover ancient scrolls that transport them back to key moments in biblical history. In *The Great Escape*, Peter, Mary, and Hank journey to the pyramid-studded desert of ancient Egypt. When the trio become friends with Pharaoh's daughter, they witness first-hand as Moses petitions Pharaoh for the Israelites' freedom. Plagues wreak havoc as the group races to decode the scroll, gets chased by a panther, and battles Pharaoh's cunning advisor, the Great Magician. Young readers will anxiously follow along as Peter and Mary's thrilling adventures bring the biblical story of Exodus to life. When Mycroft Holmes is murdered in London, it is up to retired shadow executive

Smith to track down his killer - and stumble on the greatest conspiracy of his life. Strange forces are stirring into life around the globe, and in the shadow game of spies nothing is certain. Fresh from liberating a strange alien object in Abyssinia - which might just be the mythical Ark of the Covenant - young Lucy Westerna, Holmes' protégé, must follow her own path to the truth while, on the other side of the world, a young Harry Houdini must face his greatest feat of escape - death itself. As their paths converge the body count mounts up, the entire world is under threat, and in a foreboding castle in the mountains of Transylvania a mysterious old man weaves a spider's web of secrets and lies. Airship battles, Frankenstein monsters, alien tripods and death-defying acts: The Great Game is a cranked-up steampunk thriller in which nothing is certain - not even death. And furthermore... venture deeper into the Lost Files of the Bookman Histories, as Professor Tidhar explores the "Dynamics of an Asteroid"! File Under: Steampunk [End Of Days | Only The Beginning | The Ark | Insane Thrills] This three-volume set presents fundamental information about the most important events in world religious history as well as substantive discussions of their significance and impact. This work offers readers a broad and thorough look at the greatest events in world religious history, covering a wide range of religions, time periods, and areas around the globe. The entries present authoritative information and informed viewpoints written by expert contributors that enable readers to easily learn about the chief events in religious history, help them to better understand the course of world history, and promote a greater respect for culturally diverse religious traditions. The first of the three volumes covers religion from the preliterate world through around AD 600; the second, the post-classical era from 600 to 1450; and the third, the modern era from 1450 to the present. Each volume begins with a substantive introduction that discusses the history of world religions during the period covered by the volume. The chronologically ordered entries overview each event, place it in historical context, and identify the reasons for its enduring significance. The Great Exhibition of 1851 was the outstanding public event of the Victorian era. Housed in Joseph Paxton's Crystal Palace, it presented a vast array of objects, technologies and works of art from around the world. The sources in this edition provide a depth of context for study into the Exhibition. As Good Eats enjoyed its 14th season on the Food Network, its popularity continued unabated. Fans can't get enough of Alton Brown's wildly inventive, science-geeky, food-loving spirit. It's no wonder, then, that the first two volumes in the Good Eats series were New York Times bestsellers. Like Volumes 1 and 2, Good Eats 3: The Later Years packs a bounty of information and entertainment between its covers. More than 200 recipes are accompanied by hundreds of photographs, drawings, and stills from the show, as well as lots of science-of-food facts, cooking tips, food trivia, and behind-the-scenes glimpses. In chapters devoted to everything from pomegranates to pretzels, mincemeat to molasses, Alton delivers delicious recipes along with fascinating background in a book that's as fun to read as it is to cook from. Good Eats 3 will be a must-have addition to the bookshelves and kitchen counters of Alton lovers everywhere. Praise for Good Eats 3: The Later Years: "A victory lap" —Chicago Tribune "The hefty book is filled with health information and tips on how to become a better home cook, all told in the breezy style that made Alton Brown's show so accessible and fun." —Oregonian "!--?xml:namespace prefix = st1 ns = "urn:schemas-microsoft-com:office:smarts" /--Alton's cookbooks are non-traditional to say the least. In addition to great recipes, they're loaded with humor, science, and great tips on selecting ingredients." —Northeast Flavor magazine "Much like Good Eats the show, the book can carry many labels—or, more to the point, defy labels altogether." —The Record "His best yet." —LAWeekly.com "Great Thinkers in 60 Minutes Volume 3" comprises the five books "Confucius in 60 Minutes", "Buddha in 60 Minutes", "Epicurus in 60 Minutes", "Descartes in 60 Minutes", and "Hobbes in 60 Minutes". Each short study sums up the key idea at the heart of each respective thinker and asks the question: "Of what use

is this key idea to us today?" But above all the philosophers get to speak for themselves. Their most important statements are prominently presented, as direct quotations, in speech balloons with appropriate graphics, with exact indication of the source of each quote in the author's works. This light-hearted but nonetheless scholarly precise rendering of the ideas of each thinker makes it easy for the reader to acquaint him- or herself with the great questions of our lives. Because every philosopher who has achieved global fame has posed the "question of meaning": what is it that holds, at the most essential level, the world together? For Confucius it is the search for the Dao, for the right path that leads us human beings to one another. For the Buddha it is a radical liberation from our needs and the approach, through meditation, to Nirvana. For Epicurus, by contrast, the meaning of life consists in the letting-be of our pleasures and the imbeddedness of existence in our bodies. Descartes, for his part, considers thinking to be the decisive quality of Man, allowing him to explore and master the world. Hobbes, finally, sees the central element of meaning to consist in humans' peaceful coexistence thanks to the founding of states, i.e. in a political act. In other words, the meaning of the world and thus of our own lives remains, among philosophers, a topic of great controversy. One thing, though, is sure: each of these five thinkers struck, from his own perspective, one brilliant spark out of that complex crystal that is the truth. Over one million copies sold! Have you ever wanted to learn more about hymns, but weren't sure where to start? Bestselling author Robert J. Morgan shares the incredible stories behind the beloved traditional hymns of faith. Each week millions of Christians around the world use hymns composed by believers from every era and branch of Christianity to join voices in praise—singing psalms and hymns and making melody in their hearts to praise the Lord. Pastor Robert Morgan's goal is to keep these traditional hymns vital and meaningful to all generations. Then Sings My Soul will help readers reacquaint themselves with 150 beloved hymns of the faithful. These devotional-style stories show the emotion and drama behind the hymns of faith that have changed many lives throughout history—from the people whose faith led them to write these wonderful hymns to the people whose faith was affected by reading, hearing, and singing them. As we sing a new song to the Lord, let's not forget the old ones. It's the sturdy old hymns of the faith that strengthen and steady us when we are weary and worn. They're the ones we sing when rising troubled in the night. Then Sings My Soul contains: Words and music to 150 traditional hymns Short, devotional-style stories providing context on each hymn Hymn index for easy reference Perfect for use as a daily devotional, teaching illustration, or for song leaders and music ministers An instant classic with more than 1.3 million copies sold, Then Sings My Soul is designed to be personally reflective. These lyrics and stories behind them will speak to your soul, strengthen your faith, and deepen your understanding of God as you worship Him through song. This volume sheds light on contemporary perception of William Godwin, Mary Wollstonecraft and Mary Shelley, a biographically and intellectually compelling literary family of the Romantic period. The writings reveal the personalities of the subjects, and the motives and agendas of the biographers. From Great Paragraphs to Great Essays helps students perfect their paragraph writing skills in the first half of the text, and introduces the essay in the second half. Students will generate essays through a step-by-step process focusing on definition, process, description, and opinion. You never dreamed being the boss would be so hard. You're caught in a web of conflicting expectations from subordinates, your supervisor, peers, and customers. You're not alone. As Linda Hill and Kent Lineback reveal in Being the Boss, becoming an effective manager is a painful, difficult journey. It's trial and error, endless effort, and slowly acquired personal insight. Many managers never complete the journey. At best, they just learn to get by. At worst, they become terrible bosses. This new book explains how to avoid that fate, by mastering three imperatives: · Manage yourself: Learn

that management isn't about getting things done yourself. It's about accomplishing things through others. · Manage a network: Understand how power and influence work in your organization and build a network of mutually beneficial relationships to navigate your company's complex political environment. · Manage a team: Forge a high-performing "we" out of all the "I"s who report to you. Packed with compelling stories and practical guidance, *Being the Boss* is an indispensable guide for not only first-time managers but all managers seeking to master the most daunting challenges of leadership. NATIONAL BOOK AWARD WINNER • Colum McCann's beloved novel inspired by Philippe Petit's daring high-wire stunt, which is also depicted in the film *The Walk* starring Joseph Gordon-Levitt In the dawning light of a late-summer morning, the people of lower Manhattan stand hushed, staring up in disbelief at the Twin Towers. It is August 1974, and a mysterious tightrope walker is running, dancing, leaping between the towers, suspended a quarter mile above the ground. In the streets below, a slew of ordinary lives become extraordinary in bestselling novelist Colum McCann's stunningly intricate portrait of a city and its people. Let the Great World Spin is the critically acclaimed author's most ambitious novel yet: a dazzlingly rich vision of the pain, loveliness, mystery, and promise of New York City in the 1970s. Corrigan, a radical young Irish monk, struggles with his own demons as he lives among the prostitutes in the middle of the burning Bronx. A group of mothers gather in a Park Avenue apartment to mourn their sons who died in Vietnam, only to discover just how much divides them even in grief. A young artist finds herself at the scene of a hit-and-run that sends her own life careening sideways. Tillie, a thirty-eight-year-old grandmother, turns tricks alongside her teenage daughter, determined not only to take care of her family but to prove her own worth. Elegantly weaving together these and other seemingly disparate lives, McCann's powerful allegory comes alive in the unforgettable voices of the city's people, unexpectedly drawn together by hope, beauty, and the "artistic crime of the century." A sweeping and radical social novel, *Let the Great World Spin* captures the spirit of America in a time of transition, extraordinary promise, and, in hindsight, heartbreaking innocence. Hailed as a "fiercely original talent" (*San Francisco Chronicle*), award-winning novelist McCann has delivered a triumphantly American masterpiece that awakens in us a sense of what the novel can achieve, confront, and even heal. BONUS: This edition includes an excerpt from Colum McCann's *TransAtlantic*. "This is a gorgeous book, multilayered and deeply felt, and it's a damned lot of fun to read, too. Leave it to an Irishman to write one of the greatest-ever novels about New York. There's so much passion and humor and pure life force on every page of *Let the Great World Spin* that you'll find yourself giddy, dizzy, overwhelmed."—Dave Eggers "Stunning . . . [an] elegiac glimpse of hope . . . It's a novel rooted firmly in time and place. It vividly captures New York at its worst and best. But it transcends all that. In the end, it's a novel about families—the ones we're born into and the ones we make for ourselves."—USA Today Pastoral Rule, written around 590 A.D. by Pope Gregory I, outlines the role of the clergy. It was immensely influential, and Byzantine Emperor Maurice ordered that it be translated into Greek and given to every bishop. THE MUCH ANTICIPATED THIRD INSTALLMENT IN THE WALL STREET JOURNAL BESTSELLING SERIES 'THE GREAT MENTAL MODELS'. Solve problems. Think with clarity. Achieve your goals. The secret to better decision-making is learning things that won't change. Mastering a small number of versatile concepts with broad applicability enables you to rapidly grasp new areas, identify patterns, and understand how the world works. Don't waste your time on knowledge with an expiry date - focus on the fundamentals. The Farnam Street latticework of mental models gives you the durable cognitive tools you need to avoid problems and make better decisions. A mental model is a representation of how something works. Constructing mental models helps you to navigate the world efficiently and intelligently. Time and time again, great thinkers such as Charlie Munger and Warren Buffett have found mental models indispensable in both solving problems and

preventing them in the first place. Cultivating stronger mental models is one of the most powerful things you can do to become a better thinker. The Great Mental Models: Volume 3 covers essential models from mathematics and systems. In part one, you'll learn mental models from systems, helping you see unexpected connections and avoid costly mistakes. You'll discover how these concepts govern the behaviors and interactions in your life. Part one covers topics such as how to: Identify the right feedback loops to adjust for behavior change (your own and others') Leverage bottlenecks to supercharge your innovative capabilities Scale up businesses and other endeavors without damaging their longevity Reduce risk and preventing disaster by knowing when to incorporate a margin of safety Construct reliable algorithms in your mind for predictable success to get the results you want every time In part two, you'll learn mental models from mathematics that reveal logical patterns in the world. This isn't your high school math class. Part two covers topics such as how to: Reap exponential gains by investing in knowledge, relationships, and experiences that compound Utilize the surprising power of sample sizes to reshape your perspective and open your mind Embrace randomness to become less predictable and more creative Identify the fundamental components of systems that lead to failure if neglected - so you can focus your energy where it matters most Mastering The Great Mental Models helps you thrive in an uncertain world. The right cognitive tools prepare you for any type of challenge. From parenting to healthy eating, relationships to personal productivity, and from learning to product design, this book will give you new lenses for understanding life. A wonderful resource you'll keep returning to year after year. As you incorporate the models in this book into your mental toolbox, you'll see the world with fresh eyes. START BUILDING YOUR LATTICEWORK TODAY! Praise for The Great Mental Models series: "I'm really glad this exists in the world and I can see that I will be recommending it often." -- Matt Mullenweg, co-founder of WordPress, founder and CEO of Automattic "If you've read Charlie Munger's Almanack this is the book you deeply crave in its wake. ... Learn the big ideas from the big disciplines and you'll be able to twist and turn problems in interesting ways at unprecedented speeds. ... You owe yourself this book." -- Simon Eskildsen "This is what non-fiction books should aspire to be like. Informative, concise, universal, practical, visual, sharing stories and examples for context. Definitely, a must-read if you're into universal multi-disciplinary thinking." -- Carl Rannaberg "I can truly say it is one of the best books I've ever had the pleasure of getting lost in. I loved the book and the challenges to conventional wisdom and thinking it presents." -- Rod Berryman "Want to learn? Read This! This should be a standard text for high school and university students." -- Code Cubitt

Josh is still flying high from his team's tournament win at Cooperstown when his parents start talking about a divorce. Now his dad is challenging him to play the best of the best at the Little League World Series in Williamsport, Pennsylvania. But does he just want to get Josh out of the way? Two things are sure: His father's new girlfriend, Diane, is looking to change things, and Josh is determined to get her and her terrible son out of his life. With the help of Benji and Jaden, Josh races to get the facts that can keep his family together—but it's ever harder to concentrate on the game and make the winning plays that will lead his team to victory. In his compelling style, Tim Green delivers great sports action and more—a fast-paced adventure about friendship, the power of becoming a team, and finding a way to get what you need when you can't have what you want. Transported to a medieval realm of magic and myth, a World War II resistance fighter undertakes a perilous quest in this classic fantasy adventure. Holger Carlsen is a rational man of science. A Danish engineer working with the Resistance to defeat the Nazis, he is wounded during an engagement with the enemy and awakens in an unfamiliar parallel universe where the forces of Law are locked in eternal combat with the forces of Chaos. Against a medieval backdrop, brave knights must take up arms against magical creatures of myth and faerie, battling dragons, trolls, werewolves, and giants.

Though Holger has no recollection of this world, he discovers he is already well-known throughout the lands, a hero revered as a Champion of Law. He finds weaponry and armor awaiting him—precisely fitted to his form—and a shield with three hearts and three lions emblazoned upon it. As he journeys through a realm filled with wonders in search of the key to his past, Holger will call upon the scientific knowledge of his home dimension, the destinies of both worlds hanging in the balance. Before Thomas Covenant, Roger Zelazny's Amber, and J. R. R. Tolkien's The Lord of the Rings, the great Poul Anderson introduced readers to the Middle World and the legendary hero Ogier the Dane. Inventive and exciting, Three Hearts and Three Lions is a foray into fantasy that employs touches of science fiction from an award-winning master of the speculative. An introduction to a broad range of topics in deep learning, covering mathematical and conceptual background, deep learning techniques used in industry, and research perspectives. "Written by three experts in the field, Deep Learning is the only comprehensive book on the subject." —Elon Musk, cochair of OpenAI; cofounder and CEO of Tesla and SpaceX

Deep learning is a form of machine learning that enables computers to learn from experience and understand the world in terms of a hierarchy of concepts. Because the computer gathers knowledge from experience, there is no need for a human computer operator to formally specify all the knowledge that the computer needs. The hierarchy of concepts allows the computer to learn complicated concepts by building them out of simpler ones; a graph of these hierarchies would be many layers deep. This book introduces a broad range of topics in deep learning. The text offers mathematical and conceptual background, covering relevant concepts in linear algebra, probability theory and information theory, numerical computation, and machine learning. It describes deep learning techniques used by practitioners in industry, including deep feedforward networks, regularization, optimization algorithms, convolutional networks, sequence modeling, and practical methodology; and it surveys such applications as natural language processing, speech recognition, computer vision, online recommendation systems, bioinformatics, and videogames. Finally, the book offers research perspectives, covering such theoretical topics as linear factor models, autoencoders, representation learning, structured probabilistic models, Monte Carlo methods, the partition function, approximate inference, and deep generative models. Deep Learning can be used by undergraduate or graduate students planning careers in either industry or research, and by software engineers who want to begin using deep learning in their products or platforms. A website offers supplementary material for both readers and instructors. The book explores the central question facing humanity today: how can we best survive the ten great existential challenges that are now coming together to confront us? Besides describing these challenges from the latest scientific perspectives, it also outlines and integrates the solutions, both at global and individual level and concludes optimistically. This book brings together in one easy-to-read work the principal issues facing humanity. It is written for the two next generations who will have to deal with the compounding risks they inherit, and which flow from overpopulation, resource pressures and human nature. The author examines ten intersecting areas of activity (mass extinction, resource depletion, WMD, climate change, universal toxicity, food crises, population and urban expansion, pandemic disease, dangerous new technologies and self-delusion) which pose manifest risks to civilization and, potentially, to our species' long-term future. This isn't a book just about problems. It is also about solutions. Every chapter concludes with clear conclusions and consensus advice on what needs to be done at global level—but it also empowers individuals with what they can do for themselves to make a difference. Unlike other books, it offers integrated solutions across the areas of greatest risk. It explains why Homo sapiens is no longer an appropriate name for our species, and what should be done about it. This book describes the path ahead. It combines system transformation research with political economy and change leadership insights when discussing the need for a great mindshift

in how human wellbeing, economic prosperity and healthy ecosystems are understood if the Great Transformations ahead are to lead to more sustainability. It shows that history is made by purposefully acting humans and introduces transformative literacy as a key skill in leading the radical incremental change New York magazine was born in 1968 after a run as an insert of the New York Herald Tribune and quickly made a place for itself as the trusted resource for readers across the country. With award-winning writing and photography covering everything from politics and food to theater and fashion, the magazine's consistent mission has been to reflect back to its audience the energy and excitement of the city itself, while celebrating New York as both a place and an idea. Previously published: New York : Macmillan, 1992. Takes a step-by-step approach that centers on the essential processes and organizational strategies of teaching students how to effectively transition from paragraphs to essays. The far right is back with a vengeance. After several decades at the political margins, far-right politics has again taken center stage. Three of the world's largest democracies – Brazil, India, and the United States – now have a radical right leader, while far-right parties continue to increase their profile and support within Europe. In this timely book, leading global expert on political extremism Cas Mudde provides a concise overview of the fourth wave of postwar far-right politics, exploring its history, ideology, organization, causes, and consequences, as well as the responses available to civil society, party, and state actors to challenge its ideas and influence. What defines this current far-right renaissance, Mudde argues, is its mainstreaming and normalization within the contemporary political landscape. Challenging orthodox thinking on the relationship between conventional and far-right politics, Mudde offers a complex and insightful picture of one of the key political challenges of our time.

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