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*Step through the doors of Mandrake Academy . . . where you will  
don the robes of a magical apprentice and learn from your  
instructor--the tarot. Featuring gorgeous, intricately rendered digital*

artwork by John J. Blumen, this wonderfully unique tarot deck presents a full course in basic magic while teaching you the timeless art of reading the cards. Progress through the 78-card Rider-Waite-based deck and explore twenty-two enjoyable lessons, as taught by the Empress, professor of herbal magic; the Hierophant, professor of mythology; and other traditional figures who hail from the Major Arcana. --Gain skills in spellcasting, herbalism, runes, astrology, astral travel, shapeshifting, and other essential topics --Practice four schools of elemental magic, represented by the four suits of the Minor Arcana: fire, water, air, and earth For a study guide and more, visit [www.WizardsTarot.com](http://www.WizardsTarot.com)

The coveted and award-winning Penguin Threads series continues with three more enchanting, beautifully sewn covers by a talented visual artist With paper and pen or needle and thread, storytelling has many traditions. Penguin's award-winning art director Paul Buckley presents Penguin Threads, a series of Penguin Classics Deluxe Editions inspired by the aesthetic of handmade crafts with specially commissioned cover art. Jillian Tamaki's embroidered artwork appears on *The Secret Garden* by Frances Hodgson Burnett, *Emma* by Jane Austen, and *Black Beauty* by Anna Sewell. This latest set features three beloved classics for both adults and children with cover art by painter and illustrator Rachell Sumpter. Sketched in a traditional illustrative manner, the final covers are sculpt embossed and present full front and reverse hand-stitched designs. Through story, style and texture, the Penguin Threads is an exciting chapter in Penguin's long history of excellence in book design, for true lovers of the book, design, and handcrafted beauty. This fully annotated volume collects three of Baum's fourteen Oz novels in which he developed his utopian vision and which garnered an immense and loyal following. *The Wizard of Oz* (1900) introduces Dorothy, who arrives from Kansas and meets the Scarecrow, the Tin Woodman, the Cowardly Lion, and a host of

other characters. *The Emerald City of Oz* (1910) finds Dorothy, Aunt Em, and Uncle Henry coming to Oz just as the wicked Nome King is plotting to conquer its people. In Baum's final novel, *Glinda of Oz* (1920), Dorothy and Princess Ozma try to prevent a battle between the Skeezers and the Flatheads. Tapping into a deeply rooted desire in himself and his loyal readers to live in a peaceful country which values the sharing of talents and gifts, Baum's imaginative creation, like all great utopian literature, holds out the possibility for change. Also included is a selection of the original illustrations by W. W. Denslow and John R. Neill. For more than seventy years, Penguin has been the leading publisher of classic literature in the English-speaking world. With more than 1,700 titles, Penguin Classics represents a global bookshelf of the best works throughout history and across genres and disciplines. Readers trust the series to provide authoritative texts enhanced by introductions and notes by distinguished scholars and contemporary authors, as well as up-to-date translations by award-winning translators. For more than a decade, the UCLA dynasty defined college basketball. In twelve seasons from 1964 to 1975, John Wooden's teams won ten national titles, including seven consecutive championships. The Bruins made history by breaking numerous records, but they also rose to prominence during a turbulent age of political unrest and youthful liberation. When Lew Alcindor and Bill Walton--the most famous college basketball players of their generation--spoke out against racism, poverty, and the Vietnam War, they carved out a new role for athletes, casting their actions on and off the court in a political light. *The Sons of Westwood* tells the story of the most significant college basketball program at a pivotal period in American cultural history. It weaves together a story of sports and politics in an era of social and cultural upheaval, a time when college students and college athletes joined the civil rights movement, demonstrated against the Vietnam War, and rejected

*the dominant Cold War culture. This is the story of America's culture wars played out on the basketball court by some of college basketball's most famous players and its most memorable coach. Pioneers of the U.S. Automobile Industry uses four separate volumes to explore the essential components that helped build the American automobile industry - the people, the companies and the designs. This volume offers a look at the financial minds who drove the early automotive industry. These financial wizards are portrayed through unique stories and more than 180 photos. Pioneers covered in this volume include: Allison/Fisher/Newby/Wheeler and the Indianapolis Motor Speedway Benjamin Briscoe Hugh Chalmers Frederick Chandler E.L. Cord Harry Jewett Henry Leland Charles Matheson David Parry Albert Pope Edward Rickenbacker Thomas White John Willys The story of the arcane table-top game that became a pop culture phenomenon and the long-running legal battle waged by its cocreators. When Dungeons & Dragons was first released to a small hobby community, it hardly seemed destined for mainstream success--and yet this arcane tabletop role-playing game became an unlikely pop culture phenomenon. In Game Wizards, Jon Peterson chronicles the rise of Dungeons & Dragons from hobbyist pastime to mass market sensation, from the initial collaboration to the later feud of its creators, Gary Gygax and Dave Arneson. As the game's fiftieth anniversary approaches, Peterson--a noted authority on role-playing games--explains how D&D and its creators navigated their successes, setbacks, and controversies. Peterson describes Gygax and Arneson's first meeting and their work toward the 1974 release of the game; the founding of TSR and its growth as a company; and Arneson's acrimonious departure and subsequent challenges to TSR. He recounts the "Satanic Panic" accusations that D&D was sacrilegious and dangerous, and how they made the game famous. And he chronicles TSR's reckless expansion and near-fatal*

*corporate infighting, which culminated with the company in debt and overextended and the end of Gygax's losing battle to retain control over TSR and D&D. With Game Wizards, Peterson restores historical particulars long obscured by competing narratives spun by the one-time partners. That record amply demonstrates how the turbulent experience of creating something as momentous as Dungeons & Dragons can make people remember things a bit differently from the way they actually happened. The first striking thing about this book is its elegant dust jacket made to look like a copper plate. But the eye candy stretches past the front cover, nearly every page with either color illustrations or distinctive frames, fleurons, and figures around the text. Not surprising to those who've taken some literature classes, the annotations following a page of text are often far longer than whatever bit of text they illustrate. But if the reader should find academicism beside the point, annotations are easy to skip because Baum's story is written in larger type. This edition is for both kids and kiddie litters, the latter interested in such tidbits as the Dorothy-type farmgirl character called Dot, Dolly, and Doris in other works by Frank Baum, and the reigning theory that Dorothy lived in Kansas, yes, but more specifically, Topeka. Reprinted from the 1900 edition with many of the original drawings by W.W. Denslow. Oversize: 9.5x10.5". Annotation copyrighted by Book News Inc., Portland, OR My Rhyming Poetry Scroll, from start to finish as it does unroll, shows my poems in their variety, all in order chronologically, from when I was age twenty-seven to about sixty, from days of mental stability through bipolarism (manic-depression) back to mental stability. I hope on you it makes a good impression. My poems run from being serious to being lighthearted and humorous. They reveal most of my thinking through years of experience and reading. I've written about what's bad or quite great, things important to my heart, soul and mind (pate). I write about rhyme and its absence from today's verse, and write about*

*bad psychiatrists who could not be worse. Some poems are couplets, one's an hour long, but all are in rhyme, and some approach song. My scroll shows my development, from where I was to where I went, my life's sweetness and bitterness, my strength and feebleness, my simplicity and complexity, my criticism and whimsy, my sarcasm and sympathy, my opinion and philosophy, my love and my hate, culminating in what I have written of late. In my scroll you will find my joy, sadness, thankfulness, ire, and as I write here now, I hope you like my work, entire. In this, the first full-length study of the Directorate of Science and Technology, Jeffrey T. Richelson walks us down the corridors of CIA headquarters in Langley, Virginia, and through the four decades of science, scientists, and managers that produced the CIA we have today. He tells a story of amazing technological innovation in service of intelligence gathering, of bitter bureaucratic infighting, and sometimes, as in the case of its "mind-control" adventure, of stunning moral failure. Based on original interviews and extensive archival research, *The Wizards of Langley* turns a piercing lamp on many of the agency's activities, many never before made public. Against the backdrop of the glitz and glamour of Hollywood, California, the Los Angeles Lakers have become not only one of professional basketball's most treasured gems, but an internationally-renowned sports icon. With the wizardry of players who require only one name—Elgin, West, Wilt, Kareem, Magic, Shaq, Kobe—the Lakers grew from a promising Midwestern team starting afresh in the City of Angels and becoming one of the most successful corporate giants in the history of athletic competition. This definitive encyclopedia of the Lakers provides all vital data pertaining to each season of the team's first 50 years in Los Angeles, including biographies of Hall of Famers, other great performers, and coaches; complete rosters; season-by-season schedules and statistics; draft picks; and records and individual*

accomplishments. *One Last Shot* gives Jordan fans the inside scoop they're looking for on basketball's greatest legend, with exclusive interviews from NBA executives, players, and coaches. Mitchell Krugel uses his fifteen years of following Michael Jordan's every move to explain why the man who left the game as The Greatest Player of All Time would risk his unparalleled legend to play again. After delivering the Chicago Bulls their sixth championship in 1998 by pulling off what became known as the greatest money shot in the history of the NBA, Michael believed he still had much of that Greatest-Player-Of-All-Time left in his game. But he felt that retirement was forced on him in 1999, and he left the game craving more doses of fifty-point binges, winner-take-all confrontations, and repeated nights of reminding fans they just saw the greatest player ever. *One Last Shot* not only explains why Michael Jordan came back to the court but also looks at his transition from Wizards executive to player, his struggle to join a team that had grown up with his posters on their walls, and his glories and setbacks in a Wizards season chock full of both struggles and surprises. Krugel also details the star-laden workouts Michael designed in the summer of 2001 to get his game back into shape. This look at Michael Jordan, circa 2001-2002, shows how much basketball had changed since his last coming and how much it hadn't, and how his drive pushed him to the verge of a crippling knee injury all in the pursuit of winning. And for six weeks he did make it back. He made the shots. He made good on his mission to teach the Wizards how to be winners, to teach talented teammate Richard Hamilton to be a shooting star, and to whip Kwame Brown, the high school kid he made the first-ever first pick in the NBA draft, into a man. And he did the things that only a man of legend could do. Krugel analyzes both the man and the legend to trace how the First Coming led to a Second and to a Third, and he chronicles the season that defines Michael Jordan as a man who will forever be

*playing for one last shot. In the first major literary biography of L. Frank Baum, Rebecca Loncraine tells the story of Oz as you've never heard it, with a look behind the curtain at the vivid life and eccentric imagination of its creator. L. Frank Baum wrote The Wonderful Wizard of Oz in 1899 and it was first published in 1900. A runaway hit, it was soon recognized as America's first modern fairy tale. Baum's life story, like the fictional world he created, is uniquely American, rooted in the transforming historical changes of his times. Baum was a complex and eccentric man who could never stay put for long; his restless creative spirit and voracious appetite for new projects led him across the U.S. during his lifetime, and he drew energy and inspiration from each new dramatic landscape he encountered,. Born in 1856, Baum spent his youth in the Finger Lakes region of New York as amputee soldiers returned from the Civil War; childhood mortality was also commonplace, blurring the lines between the living and the dead, and making room in Baum's young imagination for vividly real ghosts. When Baum was growing up, P. T. Barnum ruled the minds of small towns and his traveling circus was the most famous act around. Baum married a headstrong young woman named Maud Gage and they ventured out west to Dakota Territory, where they faced violent tornadoes, Ghost Dancing tribes and desperate droughts, before trading the hardships on the Great Plains for the excitement of Chicago and the fantastical White City of the World's Fair. Baum's writing tapped into an inner world that blurred his own sense of reality and fantasy. The Land of Oz, which Baum believed he had "discovered" rather than invented, grew into something far bigger and more popular than he'd ever imagined. After the roaring success of The Wonderful Wizard of Oz in 1900, he became a kind of slave to his creation, trapped inside Oz as his army of demanding child fans kept sending him back there to create new adventures for Dorothy, Toto and the humbug wizard. He went on to write thirteen sequels to his*



first Oz book. He also wrote the first Broadway adaptations of his Oz tales, and turned his Oz books into some of the first motion pictures in a small and undiscovered rural settlement called "Hollywood". Baum co-founded the Oz Film Manufacturing Company, even as critics warned that no one would pay to see a children's story. And they were right- his early ventures were box office flops and the world was not ready for Oz on screen until 1939, when MGM released "The Wizard of Oz" in brilliant Technicolor. Baum was not around to see it-he'd died in bed in 1919 just weeks after completing his final Oz book. But the book and film alike have become classics, just as well-loved today as they were when they first appeared. *The Real Wizard of Oz* is an imaginatively written work that stretches the genre of biography and enriches our understanding of modern fairytales. L. Frank Baum, author of *The Wonderful Wizard of Oz* and its thirteen sequels, lived during eventful times in American history-- from 1856 to 1919-- that influenced nearly every aspect of his writing, from the Civil War to Hollywood, which was emerging as a modern Emerald City full of broken dreams and humbug wizards, to the gulf between America's prairie heartland, with its wild tornadoes, and its cities teeming with "Tin Man" factory workers. This is a colorful portrait of one man's vivid and eccentric imagination and the world that shaped it. Baum's famous fairytale is filled with the pain of the economic uncertainties of the Gilded Age and with a yearning for real change, ideas which many contemporary Americans will recognize. *The Wizard of Oz* continues to fascinate and influence us because it explores universal themes of longing for a better world, homesickness and finding inner strength amid the storms. With the possible exceptions of boxer Muhammad Ali and baseball player Babe Ruth, no athlete has made a greater impact on American society-or in the world-than Michael Jordan. Follow the life of one of the most recognizable athletes and living brands inside this

*engaging and balanced biography. He is among the best-known and wealthiest athletes in the history of organized sports. With the possible exceptions of boxer Muhammad Ali and baseball player Babe Ruth, no athlete has made a greater impact on American society-or in the world-than Michael Jordan. Follow the life of one of the most recognizable athletes and living brands inside this engaging and balanced biography. When basketball stars Larry Bird and Magic Johnson retired in the early 1990s, Michael almost single-handedly propelled the NBA to stratospheric levels of success and international visibility. As a player for the Chicago Bulls, he generated instant crowd thrills with his record-setting drives and dunks, selling countless books, newspapers, videotapes, NBA game tickets, and hours of television time. The NBA promoted Michael, basing its popularity on his image as the greatest showman in sports history. Yet his sports hero status extends beyond NBA records. Michael changed the game by becoming the most effectively marketed athlete of his generation. Nike and many other companies rode-and continue to ride-on the coattails of Air Jordan's legend. Author David Porter highlights Jordan's on and off the court accomplishments and examines his relationship with Chicago Bulls' coaches, his commercial endorsements, and his current role as part-owner of the Charlotte Bobcats. A chronology, photos, career stats, and a bibliography of print and electronic resources round out this biography of one of the most influential athletes of the twentieth century. Learn value investing through the strategies and techniques of the Investment Portfolio Manager of the decade In the only value investing book focused on value investor Bill Miller, the manager of the \$11.6 billion Legg Mason Value Trust, Janet Lowe examines the techniques that have earned Miller celebrity status among investors and his peers. By taking the classic concept of value investing and catapulting it into the twenty-first century, Bill Miller has become a*

role model for those who wish to learn how to recognize value in today's new and emerging markets. Readers will be introduced to Miller's belief that "the value of any equity depends on the future, not the past." This idea has made him one of the most well regarded value investors in the mutual fund arena and the only manager of a diversified fund to beat the Standard & Poor's 500 for ten years in a row. Through this book, readers will come to understand America's new money master and his investing philosophy of looking beyond the obvious numbers. They will also learn Miller's computerized value matrix and other mathematical tools, while implementing the cutting-edge approach he uses when value investing. Packed with insights and advice, this comprehensive guide to value investing is sure to fill the needs of many investors. Packed with recent case-history thumbnails, all-new information on Internet marketing, and a thorough updating throughout, the third edition of "The Marketing Plan" outlines a comprehensive, systematic approach that guarantees results. "The Oxford Handbook of Music and Advertising assembles an array of forty-two pathbreaking chapters on the production, texts, and reception of advertising through music. Uniquely interdisciplinary, the collection's tripartite structure leads the reader through these stages in the communication of the advertising message as presented by Chris Wharton (2015). The chapters on production study the factors, activities, and people behind the music for the marketing pitch, both past and present. Prominent throughlines in the section include factors influencing the selection of music (and musicians) for advertising, the role of music in corporate branding strategies, the creative forces behind the soundscape of advertising, and industry practices that undergird all aspects of music in commercial contexts. The section on Text focuses on analytic and historical approaches to ads in various media, and includes commentaries on musical genres in ads ranging from

*Western European art music to American popular genre. Also covered in this section is ad music as used in different ad genres, such as political ads, public service announcements, and television commercials. The analyses used in this section draws from traditional music theory, semiotics, and hermeneutic analysis. Finally, the last section addressing "Reception"-with contributions by researchers in psychology, marketing, and other fields-involves the formulation of models and theories, and implementation of research methods to examine how the presence of music may influence peoples' attitudes, emotions, thoughts, and behaviors in the context of advertisements and within service environments such as stores, restaurants, and banks. The editors and chapter contributors of this book bring a diversity of perspectives to the topic but share a united aim: to illuminate music's vital contribution to the advertising message"-- Vols. - include the Shorthorn Society's Grading register for beef Shorthorn cattle; v. - include the society's Herd book of poll shorthorns. A look at how the media can alter the perceptions of the public, making people believe what they are shown, includes historical notes of how media manipulation existed even in the Civil War. Describes the life of the British author whose blockbuster "Harry Potter" series catapulted her from poverty into worldwide fame. A collection of true stories about money, the stock market, and high finance from the Gerald Loeb Award-winning "unbelievable business writer" (Bill Gates). For decades, author and New Yorker staff writer John Brooks was renowned for his keen intelligence, in-depth knowledge, and uniquely engaging approach to the dramas and personalities of the financial and business worlds. With a style of prose that "turns potentially eye-glazing topics . . . into rollicking narratives," Brooks proved that even the bottom line can be moving, hilarious, and infuriating all at once (Slate). Here are three of his most fascinating works, which still resonate today. Business Adventures: This*

collection of entertaining short features is a brilliant example of Brooks's talents, covering subjects such as the Edsel disaster, the rise of Xerox, and how corruption may be an irreparable part of the corporate world. "Brooks's deeper insights about business are just as relevant today as they were back then." —Bill Gates, *The Wall Street Journal* *Once in Golconda: An incisively examined chronicle of the euphoric financial climb of the twenties, the ruinous stock market crash of 1929, and the unbelievable hardship and suffering that followed in its wake. "Brooks is truly willing to give up his own views to get inside the mind of all his subjects."* —National Review *The Go-Go Years: A humorous look at the staggering "go-go" growth of the 1960s stock market and the ensuing crashes of the 1970s in which fortunes were made overnight and lost even faster. "An unusually complex and thoughtful work of social history."* —The New York Times *A corrupt old Democrat. A surging Republican populist. The Democrat, hounded by corruption allegations; the Republican, dogged by business failures and ties to white supremacists. The Republican turned out thousands of screaming supporters for speeches blaming illegal immigrants and crime on the Democrats, and the Democrat plummeted in the polls. Sound familiar? The '91 Louisiana Governor's race was supposed to be forgettable. But when former KKK Grand Wizard David Duke shocked the nation by ousting incumbent Republican Governor Buddy Roemer in the primary, the world took notice. Democrat Edwin Edwards, a former three-term governor and two-time corruption defendant, was left alone to face Duke in the general election—and he was going to lose. Then a little-known state committeewoman stepped in with evidence of Duke's nefarious past. Could her evidence be enough to sway the minds of fired-up voters, or would Louisiana welcome a far-right radical into the highest office in the state? Journalist Brian Fairbanks explores how the final showdown between Duke and Edwards in November 1991*

led to a major shift in our national politics, as well as the rise of the radical right and white supremacist groups, and how history repeated itself in the 2016 presidential election. The story of these political "wizards," almost forgotten by history, remains eerily prescient and disturbingly relevant, and a compulsive page-turner. Three short stories about wizards are selected from several books of fairy tales and other stories for children. These tales are designed to be fascinating reading for young children. The tales are: (1) *The Wizard King*, (2) *How Bradamante Conquered the Wizard*, and (3) *The Wizard's Daughter*. The third story is a bit harder and longer than the others. Children have enjoyed reading these fairy tales for years and it is good to find them in one single volume. It is a pleasure to publish this new, high quality, and affordable edition of these timeless stories.

New York magazine was born in 1968 after a run as an insert of the New York Herald Tribune and quickly made a place for itself as the trusted resource for readers across the country. With award-winning writing and photography covering everything from politics and food to theater and fashion, the magazine's consistent mission has been to reflect back to its audience the energy and excitement of the city itself, while celebrating New York as both a place and an idea. One of the most beloved film musicals of all time, *The Wizard of Oz* represents an enduring family favorite and cultural classic. Yet there is much more to the story than meets the eye, and the MGM movie is just one of many ways in which it has been represented. In this lively and wide-ranging book, editors Danielle Birkett and Dominic McHugh bring together insights from eleven experts into the varied musical forms this great American myth has taken in the past century. Starting with the early adaptations of L. Frank Baum's story, the book also explores the writing, composition and reception of the MGM film, its importance in queer culture, stage adaptations of the movie, cult classic *The Wiz*, Stephen Schwartz's Broadway

*blockbuster Wicked, and the cultural afterlife of the iconic Arlen-Harburg songs. What emerges is a vivid overview of how music - on stage and screen - has been an essential part of the story's journey to become a centerpiece of American culture. During World War II, Franklin D. Roosevelt and Winston Churchill pooled their nations' resources in the race to beat the Germans to the secret of the atomic bomb. This book tells the story of the British scientists who journeyed to Los Alamos to help develop the world's first nuclear weapons. (FAQ). The Wizard of Oz FAQ is a fact-filled celebration of the beloved 1939 fantasy masterpiece starring Judy Garland. It's all here from L. Frank Baum and his Oz novels to the complete background story of the movie's conception, development, and shoot, with special attention given to the little-known parade of uncredited directors, casting difficulties, and on-set accidents and gaffes, as well as more than 75 sidebars devoted to key cast members, directors, and other behind-the-scenes personnel. You'll find a wealth of fun facts: How MGM overworked Judy Garland before, during, and after Oz; why director Victor Fleming had his hands full with the Cowardly Lion and Dorothy's other friends; what it was about Toto that really bothered Judy; the physical horrors of filming in Technicolor; the racial Oz gag that was scripted but never shot; when the Wicked Witch was going to be beautiful; why The Wizard of Oz owes a lot to silent-screen star Mary Pickford; the story of deleted scenes, and a full two weeks of shooting that had to be scrapped; why MGM star Mickey Rooney was part of the movie's traveling publicity blitz; how the Wicked Witch was literally blown off her broomstick one day; the place where lions, tigers, and bears really do live together; singers you hear but never see; the day MGM fired Judy Garland; and much more. Just follow the yellow brick road! This book chronicles the Washington, DC area's history of professional basketball, from the sport's origins up through the present day. It captures the high and*

*low times of the Bullets, the Wizards, and all the other basketball teams in Washington's history. The authors meticulously researched newspaper and magazine articles, as well as archival material from the Basketball Hall of Fame, to give a complete and comprehensive history of the DC teams. Their findings illuminate the owners, players, and rivalries, while also providing insight into the events, trades, and most significant games that occurred throughout the history of professional basketball in the DC area. Since its debut in 1993, Magic the Gathering has grown to be an influential collectible card game, allowing its community of loyal fans to duel each other with mana cards and spells while enjoying its lore and compelling narratives. This collection of essays focuses on Magic from a variety of disciplinary approaches. Authors explore the innovative game design of Magic, the ludic differences between analog and digital play, how players interact with the MTG market and one another, professional play versus casual play and the many ways Magic has impacted gaming.*

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