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 Chromecast TV Device Setup and User Manual
 The Official Samba-3 HOWTO and Reference Guide
 First International Symposium, SETE 2016, Held in Conjunction with ICWL 2016, Rome, Italy, October 26-29, 2016, Revised Selected Papers
 Proceedings of the Fifth International Conference in Ocean Engineering (ICOE2019)
 IBM System Storage SAN Volume Controller, IBM Storwize V7000, and IBM FlashSystem 7200 Best Practices and Performance Guidelines
 Big Seven Study (2016): 7 open source Crypto-Messengers to be compared (English/Deutsch)
 The official reference for developing and deploying parallel, scalable OpenGL applications using the Equalizer parallel rendering framework
 Introduction to Middleware
 Implementing the IBM Storwize V7000 with IBM Spectrum Virtualize V8.2.1

User Guide Open Source

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[Learn How to Master Excel and Boost Your Productivity With This Comprehensive Manual](#) Fultus Corporation
 Since the internet speeds went above the 500kbps mark, the number of things people can do with their interconnected devices skyrocketed. Automated homes, connected cars, and internet enabled TVs. The latter is what threatens to revolutionize the entertainment world as we know it, do away with cable TV and abolish the need for expensive blue-ray players. Even though smart TVs are so lucrative, most people find them either too costly, or limiting. The alternative would be going for a TV with an HDMI port, a USB port and purchasing a dongle to bring in the power of internet TV. Chromecast is one of the best and cheapest such tools in the market.

Concepts, Methodologies, Tools and Applications Elsevier
 This book constitutes the thoroughly refereed post-workshop proceedings of the First International Symposium, SETE 2016, held in conjunction with ICWL 2016, Rome, Italy, in October 2016. The 81 revised papers, 59 full and 22 short ones, were carefully reviewed and selected from 139 submission. They cover latest findings in various areas, such as emerging technologies for open access to education and learning; emerging technologies supported personalized and adaptive learning; emerging technologies support for intelligent tutoring; emerging technologies support for game-based and joyful learning; emerging technologies of pedagogical issues; emerging technologies for affective learning and emerging technologies for tangible learning.

Open Source for the Enterprise Speedy Publishing LLC
 An authoritative introduction to implementing DotNetNuke Web sites, by experienced DotNetNuke implementers and trainers An impressive author team shows you how to easily build Web sites with a variety of content features - no programming experience required. If your goal is to build the site without worrying about the programming behind it, DotNetNuke 5 User's Guide gives you exactly what you need. After developing a groundwork in the DotNetNuke framework and DotNetNuke as a content management system, it provides installation and administration information. Then it takes you step by step through a variety of use cases, implementation strategies, and configuration decisions for various sites. Introduces the benefits of content management systems, open source, how DotNetNuke functions as a content management system, and DotNetNuke modules, pages, and skins Explains the installation process, options for installing DotNetNuke, and requirements, as well as administration

functionality and content management fundamentals for DNN sites Examines different use cases, implementation strategies, and configuration decisions Shows how to develop and implement a personal Web site, a team or club community, a small business site, and an enterprise solution Looks at various advanced topics relevant to all use cases, ranging from advanced installation options to detailed administrative features Includes a foreword by Shaun Walker, creator of DotNetNuke and Wrox DotnetNuke series editor DotNetNuke 5 User's Guide provides the tools you need to put this valuable technology to work.

CPanel User Guide and Tutorial Springer Nature
 Arnold Arnold is an advanced cross-platform rendering library, or API, used by a number of prominent organizations in film, television, and animation, including Sony Pictures Imageworks. It was developed as a photo-realistic, physically-based ray tracing alternative to traditional scanline based rendering software for CG animation. Arnold uses cutting-edge algorithms that make the most effective use of your computer's hardware resources: memory, disk space, multiple processor cores, and SIMD/SSE units. The Arnold architecture was designed to easily adapt to existing pipelines. It is built on top of a pluggable node system; users can extend and customize the system by writing new shaders, cameras, filters, and output driver nodes, as well as procedural geometry, custom ray types and user-defined geometric data. The primary goal of the Arnold architecture is to provide a complete solution as a primary renderer for animation and visual effects. However, Arnold can also be used as: A ray server for traditional scanline renderers. A tool for baking/procedural generation of lighting data (lightmaps for videogames). An interactive rendering and relighting tool.

Creative Commons: a User Guide "O'Reilly Media, Inc."
 Program Kinect to do awesome things using a unique selection of open source software! The Kinect motion-sensing device for the Xbox 360 and Windows became the world's fastest-selling consumer electronics device when it was released (8 million sold in its first 60 days) and won prestigious awards, such as "Gaming Gadget of the Year." Now Kinect Open Source Programming Secrets lets YOU harness the Kinect's powerful sensing capabilities for gaming, science, multimedia projects, and a mind-boggling array of other applications on platforms running Windows, Mac OS, and Linux. Dr. Andrew Davison, a user interface programming expert, delivers exclusive coverage of how to program the Kinect sensor with the Java wrappers for OpenNI and NITE, which are APIs created by PrimeSense, the primary developers of the Kinect's technology. Beginning with the basics--depth imaging, 3D point clouds, skeletal tracking, and hand gestures--the book examines many other topics, including Kinect gaming, FAAST-style gestures that aren't part of standard NITE,

motion detection using OpenCV, how to create gesture-driven GUIs, accessing the Kinect's motor and accelerometer, and other tips and techniques. Inside: Free open source APIs to let you develop amazing Kinect hacks for commercial or private use Full coverage of depth detection, camera, and infrared imaging point clouds; Kinect gaming; 3D programming; gesture-based GUIs, and more Online access to detailed code examples on the author's web site, plus bonus chapters on speech recognition, beamforming, and other exotica

Get Your Website Up and Running Prentice Hall Professional
 The official "Fedora 12 User Guide" is focused on the end-user looking to accomplish standard desktop computer user tasks, such as browsing the web, reading and sending email, and doing office productivity work.

Managing Risks, Reaping Rewards John Wiley & Sons

Make the most out of the world's first truly compact computer It's the size of a credit card, it can be charged like a smartphone, it runs on open-source Linux, and it holds the promise of bringing programming and playing to millions at low cost. And now you can learn how to use this amazing computer from its co-creator, Eben Upton, in *Raspberry Pi User Guide*. Cowritten with Gareth Halfacree, this guide gets you up and running on Raspberry Pi, whether you're an educator, hacker, hobbyist, or kid. Learn how to connect your Pi to other hardware, install software, write basic programs, and set it up to run robots, multimedia centers, and more. Gets you up and running on Raspberry Pi, a high-tech computer the size of a credit card Helps educators teach students how to program Covers connecting Raspberry Pi to other hardware, such as monitors and keyboards, how to install software, and how to configure Raspberry Pi Shows you how to set up Raspberry Pi as a simple productivity computer, write basic programs in Python, connect to servos and sensors, and drive a robot or multimedia center Adults, kids, and devoted hardware hackers, now that you've got a Raspberry Pi, get the very most out of it with *Raspberry Pi User Guide*.

Hacking the Kinect with OpenNI, NITE, and Java Springer
 Every few generations, there is a 'killer app' (i.e. the spreadsheet, email, etc.). These are apps that change the industry in such a way that changes the way people work. The current killer app is Bitcoin, because it is essentially allowing software to generate money from 'mined' data. Bitcoin also started the cryptocurrencies and Blockchain movement that is revolutionizing the financial industry. Each of these two technologies has started whole new movements that are creating new companies, wealth, and products.

Fedora 12 User Guide Addison-Wesley Longman
 This IBM® Redbooks® publication captures several of the preferred practices and describes the performance gains that can

be achieved by implementing the IBM System Storage® SAN Volume Controller and IBM Storwize® V7000 powered by IBM Spectrum Virtualize™ V8.2.1. These practices are based on field experience. This book highlights configuration guidelines and preferred practices for the storage area network (SAN) topology, clustered system, back-end storage, storage pools and managed disks, volumes, remote copy services, and hosts. Then it provides performance guidelines for SAN Volume Controller, back-end storage, and applications. It explains how you can optimize disk performance with the IBM System Storage Easy Tier® function. It also provides preferred practices for monitoring, maintaining, and troubleshooting SAN Volume Controller and Storwize V7000. This book is intended for experienced storage, SAN, and SAN Volume Controller administrators and technicians. Understanding his book requires advanced knowledge of the SAN Volume Controller and Storwize V7000 and SAN environments. Important: On 11th February 2020 IBM announced the arrival of SAN Volume Controller SA2 and SV2, and IBM FlashSystem® 7200 to the family. This book was written specifically for prior versions of SVC and Storwize V7000; however, most of the general principles will apply. If you are in any doubt as to their applicability then you should work with your local IBM representative. This book will be updated to comprehensively include SAN Volume Controller SA2 and SV2 and FlashSystem 7200 in due course.

Value Creation and Value Appropriation Perspectives on Knowledge Reuse DotNetNuke 5 User's Guide Get Your Website Up and Running

KEY BENEFIT: The Open Source Physics project provides a comprehensive collection of Java applications, smaller ready-to-run simulations, and computer-based interactive curricular material. This book provides all the background required to make best use of this material and is designed for scientists and students wishing to learn object-oriented programming using Java in order to write their own simulations and develop their own curricular material. The book provides a convenient overview of the Open Source Physics library and gives many examples of how the material can be used in a wide range of teaching and learning scenarios. Both source code and compiled ready-to-run examples are conveniently included on the accompanying CD-ROM. The book also explains how to use the Open Source Physics library to develop and distribute new curricular material. Introduction to Open Source Physics, A Tour of Open Source Physics, Frames Package, Drawing, Controls and Threads, Plotting, Animation, Images, and Buffering, Two-Dimensional Scalar and Vector Fields, Differential Equations and Dynamics, Numerics, XML Documents, Visualization in Three Dimensions, Video, Utilities, Launching Physics Curricular Material, Tracker Video Analysis, Easy Java Simulations Modeling, The BQ Database For all readers interested in learning object-oriented programming using Java in order to write their own simulations and develop their own curricular material.

How to Run a Successful Free Software Project IBM Redbooks The Fedora 13 SELinux user guide is for people with minimal or no experience with SELinux. ... This guide provides an introduction to fundamental concepts and practical applications of SELinux. After reading this guide you should have an intermediate understanding of SELinux--P. 8.

Reusing Open Source Code CRC Press

"A stereotype of computer science textbooks is that they are dry, boring, and sometimes even intimidating. As a result, they turn students' interests off from the subject matter instead of enticing them into it. This textbook is the opposite of such a stereotype. The author presents the subject matter in a refreshing storytelling style and aims to bring the Internet-generation of students closer to her stories." --Yingcai Xiao, The University of Akron Introduction to Middleware: Web Services, Object Components, and Cloud Computing provides a comparison of different middleware technologies and the overarching middleware concepts they are based on. The various major paradigms of middleware are introduced and their pros and cons are discussed.

This includes modern cloud interfaces, including the utility of Service Oriented Architectures. The text discusses pros and cons of RESTful vs. non-RESTful web services, and also compares these to older but still heavily used distributed object/component middleware. The text guides readers to select an appropriate middleware technology to use for any given task, and to learn new middleware technologies as they appear over time without being greatly overwhelmed by any new concept. The book begins with an introduction to different distributed computing paradigms, and a review of the different kinds of architectures, architectural styles/patterns, and properties that various researchers have used in the past to examine distributed applications and determine the quality of distributed applications. Then it includes appropriate background material in networking and the web, security, and encoding necessary to understand detailed discussion in this area. The major middleware paradigms are compared, and a comparison methodology is developed. Readers will learn how to select a paradigm and technology for a particular task, after reading this text. Detailed middleware technology review sections allow students or industry practitioners working to expand their knowledge to achieve practical skills based on real projects so as to become well-functional in that technology in industry. Major technologies examined include: RESTful web services (RESTful cloud interfaces such as OpenStack, AWS EC2 interface, CloudStack; AJAX, JAX-RS, ASP.NET MVC and ASP.NET Core), non-RESTful (SOAP and WSDL-based) web services (JAX-WS, Windows Communication Foundation), distributed objects/components (Enterprise Java Beans, .NET Remoting, CORBA). The book presents two projects that can be used to illustrate the practical use of middleware, and provides implementations of these projects over different technologies. This versatile and class-tested textbook is suitable (depending on chapters selected) for undergraduate or first-year graduate courses on client server architectures, middleware, and cloud computing, web services, and web programming.

Web Services, Object Components, and Cloud Computing Serdar Hakan DÜZGÖREN

The European Molecular Biology Open Software Suite (EMBOSS) is a well established, high quality package of open source software tools for molecular biology. It includes over 200 applications for molecular sequence analysis and general bioinformatics including sequence alignment, rapid database searching and sequence retrieval, motif identification and pattern analysis and much more. The EMBOSS User's Guide is the official and definitive guide to the package, containing comprehensive information and practical instructions from the people who developed it: • No prior experience with EMBOSS necessary • Set up and maintenance - get up and running quickly • Hands-on tutorial - learn EMBOSS the easy way, by working through practical examples • Data types and file formats - learn about the biological data that can be manipulated and analysed • In-depth explanation of the EMBOSS command line - learn advanced 'power user' features • Practical guides to popular EMBOSS GUIs (wEMBOSS and Jemboss)

Fedora 13 Security-Enhanced Linux User Guide IGI Global The "unofficial official" guide to the Raspberry Pi, complete with creator insight Raspberry Pi User Guide, 3rd Edition contains everything you need to know to get up and running with Raspberry Pi. This book is the go-to guide for Noobs who want to dive right in. This updated third edition covers the model B+ Raspberry Pi and its software, additional USB ports, and changes to the GPIO, including new information on Arduino and Minecraft on the Pi. You'll find clear, step-by-step instruction for everything from software installation and configuration to customizing your Raspberry Pi with capability-expanding add-ons. Learn the basic Linux SysAdmin and flexible programming languages that allow you to make your Pi into whatever you want it to be. The Raspberry Pi was created by the UK Non-profit Raspberry Pi Foundation to help get kids interested in programming. Affordable, portable, and utterly adorable, the Pi exceeded all expectations, introducing millions of people to programming since its creation. The Raspberry Pi User Guide, 3rd Edition helps you

and your Pi get acquainted, with clear instruction in easy to understand language. Install software, configure, and connect your Raspberry Pi to other devices Master basic Linux System Admin to better understand nomenclature and conventions Write basic productivity and multimedia programs in Scratch and Python Extend capabilities with add-ons like Gertboard, Arduino, and more The Raspberry Pi has become a full-fledged phenomenon, popular with tinkerers, hackers, experimenters, and inventors. If you want to get started but aren't sure where to begin, Raspberry Pi User Guide, 3rd Edition contains everything you need.

Information Resources Management: Concepts, Methodologies, Tools and Applications BoD - Books on Demand

The official "Fedora 14 User Guide" is focused on the end-user looking to accomplish standard desktop computer user tasks, such as browsing the web, reading and sending email, and doing office productivity work.

Energize Education through Open Source CRC Press

Here is an operational manual which guides creators step by step in the world of Creative Commons licenses, the most famous and popular licenses for free distribution of intellectual products. Without neglecting useful conceptual clarifications, the author goes into technical details of the tools offered by Creative Commons, thus making them also understandable for total neophytes. This is a fundamental book for all those who are interested in the opencontent and copyleft world. This book is licensed under a Creative Commons Attribution-ShareAlike license.

Kinect Open Source Programming Secrets Packt Publishing Ltd

A comprehensive text covering all aspects of wave and tidal energy Wave and Tidal Energy provides a comprehensive and self-contained review of the developing marine renewable energy sector, drawing from the latest research and from the experience of device testing. The book has a twofold objective: to provide an overview of wave and tidal energy suitable for newcomers to the field and to serve as a reference text for advanced study and practice. Including detail on key issues such as resource characterisation, wave and tidal technology, power systems, numerical and physical modelling, environmental impact and policy. The book also includes an up-to-date review of developments worldwide and case studies of selected projects. Key features: A comprehensive and self-contained text covering all aspects of the multidisciplinary fields of wave and tidal energy. Draws upon the latest research in wave and tidal energy and the experience of leading practitioners in numerical and laboratory modelling. Regional developments worldwide are reviewed and representative projects are presented as case studies. Wave and Tidal Energy is an invaluable resource to a wide range of readers, from engineering students to technical managers and policymakers to postgraduate students and researchers.

A User's Guide with Examples Springer Science & Business Media

DotNetNuke 5 User's Guide Get Your Website Up and Running John Wiley & Sons

Autodesk Arnold Render User Guide for MAYA John Wiley & Sons

This book is targeted to individuals and small businesses who want to learn OpenOffice.org. Save a bundle of money and learn how to obtain and use a first-class FREE office suite now! *Beginners Guide to OpenOffice. Org 3. 0* Eyescale Software GmbH This book comprises the proceedings of the Fifth International Conference in Ocean Engineering (ICOE2019) focusing on emerging opportunities and challenges in the field of ocean engineering and offshore structures. Some of the themes covered in this volume are offshore structures and deepwater technology, ocean optics & acoustics, ocean renewable energy, marine spatial planning, climate change impacts & disaster risk reduction, etc. The essays are written by leading international experts, making it a valuable resource for researchers and practicing engineers alike.

Best Sellers - Books :

- [A Court Of Wings And Ruin \(a Court Of Thorns And Roses, 3\) By Sarah J. Maas](#)
- [If Animals Kissed Good Night By Ann Whitford Paul](#)
- [Goodnight Moon By Margaret Wise Brown](#)
- [Flash Cards: Sight Words By Scholastic Teacher Resources](#)
- [The Untethered Soul: The Journey Beyond Yourself](#)
- [The Last Thing He Told Me: A Novel By Laura Dave](#)
- [Bluey And Bingo's Fancy Restaurant Cookbook: Yummy Recipes, For Real Life](#)
- [Twisted Lies \(twisted, 4\) By Ana Huang](#)
- [It's Not Summer Without You](#)
- [Feel-good Productivity: How To Do More Of What Matters To You](#)