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# Expert Python Programming Second Edition

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Python Programming in Context

Clean Code in Python

Fluent Python

A Brain-Friendly Guide

Expert Python Programming

Python Programming Professional Made Easy

Python for Beginners with Hands-On Project. the Only Book You Need to Start Coding in Python Immediately

A learner's guide to programming using the Python language

Python GUI Programming Cookbook

Stuff You Should Know

Learn Best Practices to Designing, Coding, and Distributing Your Python Software

Python Programming

Expert Python Programming, Second Edition

Black-Belt Advice on Deployment, Scalability, Testing, and More

Develop maintainable and efficient code, 2nd Edition

Build high performance, concurrent, and multi-threaded apps with Python using proven design patterns

Clear, Concise, and Effective Programming

The Book

Python for Data Analysis

The no-nonsense, beginner's guide to programming, data science, and web development with Python 3.7, 2nd Edition

Discover the power of functional programming, generator functions, lazy evaluation, the built-in itertools library, and monads, 2nd Edition

Advanced Guide to Python 3 Programming

A Python Book

Build production-ready applications using advanced Python concepts and industry best practices

With Application to Understanding Data

An Incomplete Compendium of Mostly Interesting Things

Introduction to Computation and Programming Using Python, second edition

Master Python by learning the best coding practices and advanced programming concepts, 4th Edition

Job Ready Python

Python Crash Course

Head First Programming

Powerful Object-Oriented Programming

High Performance Python

Automate the Boring Stuff with Python, 2nd Edition

Learning Python  
Python Parallel Programming Cookbook  
Python Cookbook  
A Hands-On, Project-Based Introduction to Programming  
Practical Programming for Total Beginners  
Recipes for Mastering Python 3

*Expert Python  
Programming Second  
Edition*

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## MICHAEL GOODMAN

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Python Programming in Context Pearson Education

Portable, powerful, and a breeze to use, Python is the popular open source object-oriented programming language used for both standalone programs and scripting applications. It is now being used by an increasing number of major organizations, including NASA and Google. Updated for Python 2.4, The Python Cookbook, 2nd Edition offers a wealth of useful code for all Python programmers, not just advanced practitioners. Like its predecessor, the new edition provides solutions to problems that Python programmers face everyday. It now includes over 200 recipes that range from simple tasks, such as working with dictionaries and list comprehensions, to complex tasks, such as monitoring a network and building a templating system. This revised version also includes new chapters on topics such as time, money, and metaprogramming. Here's a list of additional topics covered: Manipulating text Searching and sorting Working with files and the filesystem Object-oriented programming Dealing with threads and processes System administration Interacting with databases Creating user interfaces Network and web programming Processing XML Distributed programming Debugging and

testing Another advantage of The Python Cookbook, 2nd Edition is its trio of authors--three well-known Python programming experts, who are highly visible on email lists and in newsgroups, and speak often at Python conferences. With scores of practical examples and pertinent background information, The Python Cookbook, 2nd Edition is the one source you need if you're looking to build efficient, flexible, scalable, and well-integrated systems. **Clean Code in Python** "O'Reilly Media, Inc."

Learn core concepts of Python and unleash its power to script highest quality Python programs About This Book Develop a strong set of programming skills with Python that you will be able to express in any situation, on every platform, thanks to Python's portability Stop writing scripts and start architecting programs by applying object-oriented programming techniques in Python Learn the trickier aspects of Python and put it in a structured context for deeper understanding of the language Who This Book Is For This course is meant for programmers who wants to learn Python programming from a basic to an expert level. The course is mostly self-contained and introduces Python programming to a new reader and can help him become an expert in this trade. What You Will Learn Get Python up and running on Windows, Mac, and Linux in no time Grasp the fundamental concepts of coding, along with the basics of data structures and

control flow Understand when to use the functional or the object-oriented programming approach Extend class functionality using inheritance Exploit object-oriented programming in key Python technologies, such as Kivy and Django Understand how and when to use the functional programming paradigm Use the multiprocessing library, not just locally but also across multiple machines In Detail Python is a dynamic and powerful programming language, having its application in a wide range of domains. It has an easy-to-use, simple syntax, and a powerful library, which includes hundreds of modules to provide routines for a wide range of applications, thus making it a popular language among programming enthusiasts. This course will take you on a journey from basic programming practices to high-end tools and techniques giving you an edge over your peers. It follows an interesting learning path, divided into three modules. As you complete each one, you'll have gained key skills and get ready for the material in the next module. The first module will begin with exploring all the essentials of Python programming in an easy-to-understand way. This will lay a good foundation for those who are interested in digging deeper. It has a practical and example-oriented approach through which both the introductory and the advanced topics are explained. Starting with the fundamentals of programming and Python, it ends by exploring topics, like GUIs, web apps, and data science. In the second module you will learn about object oriented programming techniques in Python. Starting with a detailed analysis of object-oriented technique and design, you will use the Python programming language to clearly grasp key concepts from the object-oriented

paradigm. This module fully explains classes, data encapsulation, inheritance, polymorphism, abstraction, and exceptions with an emphasis on when you can use each principle to develop well-designed software. With a good foundation of Python you will move onto the third module which is a comprehensive tutorial covering advanced features of the Python language. Start by creating a project-specific environment using venv. This will introduce you to various Pythonic syntax and common pitfalls before moving onto functional features and advanced concepts, thereby gaining an expert level knowledge in programming and teaching how to script highest quality Python programs. Style and approach This course follows a theory-cum-practical approach having all the ingredients that will help you jump into the field of Python programming as a novice and grow-up as an expert. The aim is to create a smooth learning path that will teach you how to get started with Python and carry out expert-level programming techniques at the end of course.

*Fluent Python* Packt Publishing Ltd Master Python Programming with a unique Hands-On Project Have you always wanted to learn computer programming but are afraid it'll be too difficult for you? Or perhaps you know other programming languages but are interested in learning the Python language fast? This book is for you. You no longer have to waste your time and money learning Python from lengthy books, expensive online courses or complicated Python tutorials. What this book offers... Python for Beginners Complex concepts are broken down into simple steps to ensure that you can easily master the Python language even

if you have never coded before. Carefully Chosen Python Examples Examples are carefully chosen to illustrate all concepts. In addition, the output for all examples are provided immediately so you do not have to wait till you have access to your computer to test the examples. Learn The Python Programming Language Fast Concepts are presented in a "to-the-point" style to cater to the busy individual. With this book, you can learn Python in just one day and start coding immediately. How is this book different... The best way to learn Python is by doing. This book includes a complete project at the end of the book that requires the application of all the concepts taught previously. Working through the project will not only give you an immense sense of achievement, it'll also help you retain the knowledge and master the language. Are you ready to dip your toes into the exciting world of Python coding? This book is for you. Click the "Add to Cart" button to buy it now. What you'll learn: What is Python? What software you need to code and run Python programs? What are variables? What mathematical operators are there in Python? What are the common data types in Python? What are Lists and Tuples? How to format strings How to accept user inputs and display outputs How to make decisions with If statements How to control the flow of program with loops How to handle errors and exceptions What are functions and modules? How to define your own functions and modules How to work with external files .. and more... Finally, you'll be guided through a hands-on project that requires the application of all the topics covered. Click the "Add to Cart" button now to start learning Python. Learn it fast and learn it well.

### **A Brain-Friendly Guide** Packt Publishing Ltd

The second edition of this best-selling Python book (over 500,000 copies sold!) uses Python 3 to teach even the technically uninclined how to write programs that do in minutes what would take hours to do by hand. There is no prior programming experience required and the book is loved by liberal arts majors and geeks alike. If you've ever spent hours renaming files or updating hundreds of spreadsheet cells, you know how tedious tasks like these can be. But what if you could have your computer do them for you? In this fully revised second edition of the best-selling classic *Automate the Boring Stuff with Python*, you'll learn how to use Python to write programs that do in minutes what would take you hours to do by hand--no prior programming experience required. You'll learn the basics of Python and explore Python's rich library of modules for performing specific tasks, like scraping data off websites, reading PDF and Word documents, and automating clicking and typing tasks. The second edition of this international fan favorite includes a brand-new chapter on input validation, as well as tutorials on automating Gmail and Google Sheets, plus tips on automatically updating CSV files. You'll learn how to create programs that effortlessly perform useful feats of automation to:

- Search for text in a file or across multiple files
- Create, update, move, and rename files and folders
- Search the Web and download online content
- Update and format data in Excel spreadsheets of any size
- Split, merge, watermark, and encrypt PDFs
- Send email responses and text notifications
- Fill out online forms

Step-by-step instructions walk you through each program, and updated practice

projects at the end of each chapter challenge you to improve those programs and use your newfound skills to automate similar tasks. Don't spend your time doing work a well-trained monkey could do. Even if you've never written a line of code, you can make your computer do the grunt work. Learn how in *Automate the Boring Stuff with Python*, 2nd Edition.

*Expert Python Programming* Packt Publishing Ltd

This document is a self learning document for a course in Python programming. This course contains (1) a part for beginners, (2) a discussion of several advanced topics that are of interest to Python programmers, and (3) a Python workbook with lots of exercises. [Python Programming Professional Made Easy](#) No Starch Press

Refine your Python programming skills and build professional grade applications with this comprehensive guide

**Key Features**

- Create manageable code that can run in various environments with different sets of dependencies
- Implement effective Python data structures and algorithms to write optimized code
- Discover the exciting new features of Python 3.7

**Book Description**

Python is a dynamic programming language that's used in a wide range of domains thanks to its simple yet powerful nature. Although writing Python code is easy, making it readable, reusable, and easy to maintain is challenging. Complete with best practices, useful tools, and standards implemented by professional Python developers, the third edition of *Expert Python Programming* will help you overcome this challenge. The book will start by taking you through the new features in Python 3.7. You'll then learn the advanced components of Python

syntax, in addition to understanding how to apply concepts of various programming paradigms, including object-oriented programming, functional programming, and event-driven programming. This book will also guide you through learning the best naming practices, writing your own distributable Python packages, and getting up to speed with automated ways of deploying your software on remote servers. You'll discover how to create useful Python extensions with C, C++, Cython, and CFFI. Furthermore, studying about code management tools, writing clear documentation, and exploring test-driven development will help you write clean code. By the end of the book, you will have become an expert in writing efficient and maintainable Python code.

**What you will learn**

- Explore modern ways of setting up repeatable and consistent development environments
- Package Python code effectively for community and production use
- Learn modern syntax elements of Python programming such as f-strings, enums, and lambda functions
- Demystify metaprogramming in Python with metaclasses
- Write concurrent code in Python
- Extend Python with code written in different languages
- Integrate Python with code written in different languages

**Who this book is for**

This book will appeal to you if you're a programmer looking to take your Python knowledge to the next level by writing efficient code and learning the latest features of version 3.7 and above.

*Python for Beginners with Hands-On Project. the Only Book You Need to Start Coding in Python Immediately* Nelly B.L. International Consulting Limited

An indispensable collection of practical tips and real-world advice for tackling common Python problems and taking

your code to the next level. Features interviews with high-profile Python developers who share their tips, tricks, best practices, and real-world advice gleaned from years of experience. Sharpen your Python skills as you dive deep into the Python programming language with *Serious Python*. You'll cover a range of advanced topics like multithreading and memorization, get advice from experts on things like designing APIs and dealing with databases, and learn Python internals to help you gain a deeper understanding of the language itself. Written for developers and experienced programmers, *Serious Python* brings together over 15 years of Python experience to teach you how to avoid common mistakes, write code more efficiently, and build better programs in less time. As you make your way through the book's extensive tutorials, you'll learn how to start a project and tackle topics like versioning, layouts, coding style, and automated checks. You'll learn how to package your software for distribution, optimize performance, use the right data structures, define functions efficiently, pick the right libraries, build future-proof programs, and optimize your programs down to the bytecode. You'll also learn how to:

- Make and use effective decorators and methods, including abstract, static, and class methods
- Employ Python for functional programming using generators, pure functions, and functional functions
- Extend flake8 to work with the abstract syntax tree (AST) to introduce more sophisticated automatic checks into your programs
- Apply dynamic performance analysis to identify bottlenecks in your code
- Work with relational databases and effectively manage and stream data

with PostgreSQL If you've been looking for a way to take your Python skills from good to great, *Serious Python* will help you get there. Learn from the experts and get seriously good at Python with *Serious Python*!

*A learner's guide to programming using the Python language* Packt Pub Limited  
The new edition of an introductory text that teaches students the art of computational problem solving, covering topics ranging from simple algorithms to information visualization. This book introduces students with little or no prior programming experience to the art of computational problem solving using Python and various Python libraries, including PyLab. It provides students with skills that will enable them to make productive use of computational techniques, including some of the tools and techniques of data science for using computation to model and interpret data. The book is based on an MIT course (which became the most popular course offered through MIT's OpenCourseWare) and was developed for use not only in a conventional classroom but in in a massive open online course (MOOC). This new edition has been updated for Python 3, reorganized to make it easier to use for courses that cover only a subset of the material, and offers additional material including five new chapters. Students are introduced to Python and the basics of programming in the context of such computational concepts and techniques as exhaustive enumeration, bisection search, and efficient approximation algorithms. Although it covers such traditional topics as computational complexity and simple algorithms, the book focuses on a wide range of topics not found in most introductory texts, including information visualization,

simulations to model randomness, computational techniques to understand data, and statistical techniques that inform (and misinform) as well as two related but relatively advanced topics: optimization problems and dynamic programming. This edition offers expanded material on statistics and machine learning and new chapters on Frequentist and Bayesian statistics.

*Python GUI Programming Cookbook*  
Packt Publishing Ltd

Looking for a reliable way to learn how to program on your own, without being overwhelmed by confusing concepts? Head First Programming introduces the core concepts of writing computer programs -- variables, decisions, loops, functions, and objects -- which apply regardless of the programming language. This book offers concrete examples and exercises in the dynamic and versatile Python language to demonstrate and reinforce these concepts. Learn the basic tools to start writing the programs that interest you, and get a better understanding of what software can (and cannot) do. When you're finished, you'll have the necessary foundation to learn any programming language or tackle any software project you choose. With a focus on programming concepts, this book teaches you how to: Understand the core features of all programming languages, including: variables, statements, decisions, loops, expressions, and operators Reuse code with functions Use library code to save time and effort Select the best data structure to manage complex data Write programs that talk to the Web Share your data with other programs Write programs that test themselves and help you avoid embarrassing coding errors We think your time is too valuable to

waste struggling with new concepts. Using the latest research in cognitive science and learning theory to craft a multi-sensory learning experience, Head First Programming uses a visually rich format designed for the way your brain works, not a text-heavy approach that puts you to sleep.

*Stuff You Should Know* "O'Reilly Media, Inc."

If you need help writing programs in Python 3, or want to update older Python 2 code, this book is just the ticket. Packed with practical recipes written and tested with Python 3.3, this unique cookbook is for experienced Python programmers who want to focus on modern tools and idioms. Inside, you'll find complete recipes for more than a dozen topics, covering the core Python language as well as tasks common to a wide variety of application domains. Each recipe contains code samples you can use in your projects right away, along with a discussion about how and why the solution works. Topics include: Data Structures and Algorithms Strings and Text Numbers, Dates, and Times Iterators and Generators Files and I/O Data Encoding and Processing Functions Classes and Objects Metaprogramming Modules and Packages Network and Web Programming Concurrency Utility Scripting and System Administration Testing, Debugging, and Exceptions C Extensions

[Learn Best Practices to Designing, Coding, and Distributing Your Python Software](#) Expert Python Programming

If you're looking for a way to become an expert coder and impress your friends with the programs you can make from scratch, then pay attention. Here's the deal. You've decided that one of the most in-demand skills is the best place to start when making money. However,

learning how to code can be a very long and arduous process. But, not learning it and hiring a programmer can be very expensive. You may want to build an app or code a website, but the costs have always been too high, making it pointless and not very cost-effective. Sound familiar? If it does, then the information inside this book is your answer. You will be given all the tips, tricks, and practice codes you need to learn Python, the solid programming language used in hundreds of industries around the world. This information allows you to become skilled much faster and perfect your coding skills in no time. Imagine cutting months off your learning curve and getting a strong base of knowledge in no time at all. Imagine getting your project done yourself for a fraction of the cost. This all is possible with the help of this three-books bundle, featuring beginner, intermediate, and expert guides! This guidebook goes more in-depth about the Python language. This is detailed, scientific information compiled together by experts in an easy-to-listen-to fashion. In this Python guide, you will discover:

Book one: The benefits of Python How to get up and running with Python Full instructions of how to code How to make predictions with algorithms Real-world examples of Python The three different examples of coding

Book two: The importance of machine learning The basics of working with Python How to set up your Python environment Data preprocessing with machine learning Working with linear regression in machine learning

Book three: The best benefits of Python and why programmers around the world choose it How to download the Python language on your computer, regardless of the operating system you prefer How to

write your first program in Python What is means to work with an object-oriented programming language How to write conditional statements, loops, functions, variables, classes, exceptions, and more If you want to learn more about how to get the best Python training, and if you are ready to write your own codes and turn your ideas into reality, then simply click the "Buy Now" button on this page to get started.

[Python Programming](#) Packt Publishing Ltd

Python Crash Course is a fast-paced, thorough introduction to Python that will have you writing programs, solving problems, and making things that work in no time. In the first half of the book, you'll learn about basic programming concepts, such as lists, dictionaries, classes, and loops, and practice writing clean and readable code with exercises for each topic. You'll also learn how to make your programs interactive and how to test your code safely before adding it to a project. In the second half of the book, you'll put your new knowledge into practice with three substantial projects: a Space Invaders-inspired arcade game, data visualizations with Python's super-handly libraries, and a simple web app you can deploy online. As you work through Python Crash Course you'll learn how to:

- Use powerful Python libraries and tools, including matplotlib, NumPy, and Pygal
- Make 2D games that respond to keypresses and mouse clicks, and that grow more difficult as the game progresses
- Work with data to generate interactive visualizations
- Create and customize Web apps and deploy them safely online
- Deal with mistakes and errors so you can solve your own programming problems

If you've been thinking seriously about digging into programming, Python Crash Course will



get you up to speed and have you writing real programs fast. Why wait any longer? Start your engines and code! Uses Python 2 and 3  
[Expert Python Programming, Second Edition](#) "O'Reilly Media, Inc."  
From the duo behind the massively successful and award-winning podcast Stuff You Should Know comes an unexpected look at things you thought you knew. Josh Clark and Chuck Bryant started the podcast Stuff You Should Know back in 2008 because they were curious—curious about the world around them, curious about what they might have missed in their formal educations, and curious to dig deeper on stuff they thought they understood. As it turns out, they aren't the only curious ones. They've since amassed a rabid fan base, making Stuff You Should Know one of the most popular podcasts in the world. Armed with their inquisitive natures and a passion for sharing, they uncover the weird, fascinating, delightful, or unexpected elements of a wide variety of topics. The pair have now taken their near-boundless "whys" and "hows" from your earbuds to the pages of a book for the first time—featuring a completely new array of subjects that they've long wondered about and wanted to explore. Each chapter is further embellished with snappy visual material to allow for rabbit-hole tangents and digressions—including charts, illustrations, sidebars, and footnotes. Follow along as the two dig into the underlying stories of everything from the origin of Murphy beds, to the history of facial hair, to the psychology of being lost. Have you ever wondered about the world around you, and wished to see the magic in everyday things? Come get curious with Stuff You Should Know. With Josh and Chuck as your guide, there's

something interesting about everything (...except maybe jackhammers).  
[Black-Belt Advice on Deployment, Scalability, Testing, and More](#)  
CreateSpace  
Advanced Guide to Python 3  
Programming delves deeply into a host of subjects that you need to understand if you are to develop sophisticated real-world programs. Each topic is preceded by an introduction followed by more advanced topics, along with numerous examples, that take you to an advanced level. There are nine different sections within the book covering Computer Graphics (including GUIs), Games, Testing, File Input and Output, Databases Access, Logging, Concurrency and Parallelism, Reactive programming, and Networking. Each section is self-contained and can either be read on its own or as part of the book as a whole. This book is aimed at the those who have learnt the basics of the Python 3 language but want to delve deeper into Python's eco system of additional libraries and modules, to explore concurrency and parallelism, to create impressive looking graphical interfaces, to work with databases and files and to provide professional logging facilities.  
**Develop maintainable and efficient code, 2nd Edition** "O'Reilly Media, Inc."  
Python Programming Professional Made Easy 2nd Edition! Sam Key back at it again with his upgraded version of Python Going from beginner to professional? Want to skip the learning curve? Need the jargon removed so you can understand in your terms? From various programming languages to statements and Basic Operators Everything you need to know with functions and flow controls! Don't waste anytime and jump on board of Python! Start your programming right now!

**PURCHASE NOW DO NOT WAIT! GRAB YOUR COPY OF SUCCESS RIGHT NOW!**  
Build high performance, concurrent, and multi-threaded apps with Python using proven design patterns Packt Publishing Ltd

Over 80 object-oriented recipes to help you create mind-blowing GUIs in Python  
**About This Book** Use object-oriented programming to develop amazing GUIs in Python  
**Create a working GUI project** as a central resource for developing your Python GUIs  
**Packed with easy-to-follow recipes** to help you develop code using the latest released version of Python  
**Who This Book Is For** If you are a Python programmer with intermediate level knowledge of GUI programming and want to learn how to create beautiful, effective, and responsive GUIs using the freely available Python GUI frameworks, this book is for you.  
**What You Will Learn**  
 Create amazing GUIs with Python's built-in Tkinter module  
 Customize the GUIs by using layout managers to arrange the GUI widgets  
 Advance to an object-oriented programming style using Python  
 Develop beautiful charts using the free Matplotlib Python module  
 Use threading in a networked environment to make the GUIs responsive  
 Discover ways to connect the GUIs to a database  
 Understand how unit tests can be created and internationalize the GUI  
 Extend the GUIs with free Python frameworks using best practices  
**In Detail** Python is a multi-domain, interpreted programming language. It is a widely used general-purpose, high-level programming language. It is often used as a scripting language because of its forgiving syntax and compatibility with a wide variety of different ecosystems. Its flexible syntax enables developers to write short scripts while at the same time, they can use object-

oriented concepts to develop very large projects. Python GUI Programming Cookbook follows a task-based approach to help you create beautiful and very effective GUIs with the least amount of code necessary. This book uses the simplest programming style, using the fewest lines of code to create a GUI in Python, and then advances to using object-oriented programming in later chapters. If you are new to object-oriented programming (OOP), this book will teach you how to take advantage of the OOP coding style in the context of creating GUIs written in Python.

Throughout the book, you will develop an entire GUI application, building recipe upon recipe, connecting the GUI to a database. In the later chapters, you will explore additional Python GUI frameworks, using best practices. You will also learn how to use threading to ensure your GUI doesn't go unresponsive. By the end of the book, you will be an expert in Python GUI programming to develop a common set of GUI applications. Style and approach  
 Every recipe in this programming cookbook solves a problem you might encounter in your programming career. At the same time, most of the recipes build on each other to create an entire, real-life GUI application.

### **Clear, Concise, and Effective Programming**

**Flatiron Books**  
 This book is an authoritative exploration of Python best practices and applications of agile methodologies to Python, illustrated with practical, real-world examples. This book is for Python developers who are already building applications, but want to build better ones by applying best practices and new development techniques to their projects. The reader is expected to have a sound background in Python

programming.

*The Book "O'Reilly Media, Inc."*

Praise for Core Python Programming The Complete Developer's Guide to Python New to Python? The definitive guide to Python development for experienced programmers Covers core language features thoroughly, including those found in the latest Python releases—learn more than just the syntax! Learn advanced topics such as regular expressions, networking, multithreading, GUI, Web/CGI, and Python extensions Includes brand-new material on databases, Internet clients, Java/Jython, and Microsoft Office, plus Python 2.6 and 3 Presents hundreds of code snippets, interactive examples, and practical exercises to strengthen your Python skills Python is an agile, robust, expressive, fully object-oriented, extensible, and scalable programming language. It combines the power of compiled languages with the simplicity and rapid development of scripting languages. In Core Python Programming, Second Edition , leading Python developer and trainer Wesley Chun helps you learn Python quickly and comprehensively so that you can immediately succeed with any Python project. Using practical code examples, Chun introduces all the fundamentals of Python programming: syntax, objects and memory management, data types, operators, files and I/O, functions, generators, error handling and exceptions, loops, iterators, functional programming, object-oriented programming and more. After you learn the core fundamentals of Python, he shows you what you can do with your new skills, delving into advanced topics, such as regular expressions, networking programming with sockets, multithreading, GUI development,

Web/CGI programming and extending Python in C. This edition reflects major enhancements in the Python 2.x series, including 2.6 and tips for migrating to 3. It contains new chapters on database and Internet client programming, plus coverage of many new topics, including new-style classes, Java and Jython, Microsoft Office (Win32 COM Client) programming, and much more. Learn professional Python style, best practices, and good programming habits Gain a deep understanding of Python's objects and memory model as well as its OOP features, including those found in Python's new-style classes Build more effective Web, CGI, Internet, and network and other client/server applications Learn how to develop your own GUI applications using Tkinter and other toolkits available for Python Improve the performance of your Python applications by writing extensions in C and other languages, or enhance I/O-bound applications by using multithreading Learn about Python's database API and how to use a variety of database systems with Python, including MySQL, Postgres, and SQLite Features appendices on Python 2.6 & 3, including tips on migrating to the next generation! *Python for Data Analysis* "O'Reilly Media, Inc."

Create distributed applications with clever design patterns to solve complex problems Key Features Set up and run distributed algorithms on a cluster using Dask and PySpark Master skills to accurately implement concurrency in your code Gain practical experience of Python design patterns with real-world examples Book Description This Learning Path shows you how to leverage the power of both native and third-party Python libraries for building robust and responsive applications. You will learn

about profilers and reactive programming, concurrency and parallelism, as well as tools for making your apps quick and efficient. You will discover how to write code for parallel architectures using TensorFlow and Theano, and use a cluster of computers for large-scale computations using technologies such as Dask and PySpark. With the knowledge of how Python design patterns work, you will be able to clone objects, secure interfaces, dynamically choose algorithms, and accomplish much more in high performance computing. By the end of this Learning Path, you will have the skills and confidence to build engaging models that quickly offer efficient solutions to your problems. This Learning Path includes content from the following Packt products: Python High Performance - Second Edition by Gabriele Lanaro Mastering Concurrency in Python by Quan Nguyen Mastering Python Design Patterns by Sakis Kasampalis What you will learn Use NumPy and pandas to import and manipulate datasets Achieve native performance with Cython and Numba Write asynchronous code using asyncio and RxPy Design highly scalable programs with application scaffolding Explore abstract methods to maintain data consistency Clone objects using the prototype pattern Use the adapter pattern to make incompatible interfaces compatible Employ the strategy pattern to dynamically choose an algorithm Who this book is for This Learning Path is specially designed for Python developers who want to build high-performance applications and learn about single core and multi-core programming, distributed concurrency, and Python design

patterns. Some experience with Python programming language will help you get the most out of this Learning Path.

**The no-nonsense, beginner's guide to programming, data science, and web development with Python 3.7, 2nd Edition** Packt Publishing Ltd

Get a comprehensive, in-depth introduction to the core Python language with this hands-on book. Based on author Mark Lutz's popular training course, this updated fifth edition will help you quickly write efficient, high-quality code with Python. It's an ideal way to begin, whether you're new to programming or a professional developer versed in other languages. Complete with quizzes, exercises, and helpful illustrations, this easy-to-follow, self-paced tutorial gets you started with both Python 2.7 and 3.3— the latest releases in the 3.X and 2.X lines—plus all other releases in common use today. You'll also learn some advanced language features that recently have become more common in Python code. Explore Python's major built-in object types such as numbers, lists, and dictionaries Create and process objects with Python statements, and learn Python's general syntax model Use functions to avoid code redundancy and package code for reuse Organize statements, functions, and other tools into larger components with modules Dive into classes: Python's object-oriented programming tool for structuring code Write large programs with Python's exception-handling model and development tools Learn advanced Python tools, including decorators, descriptors, metaclasses, and Unicode processing

Best Sellers - Books :

- [Happy Place](#)
- [The Shadow Work Journal: A Guide To Integrate And Transcend Your Shadows](#)
- [My First Library : Boxset Of 10 Board Books For Kids By Wonder House Books](#)
- [What To Expect When You're Expecting By Heidi Murkoff](#)
- [I Love You To The Moon And Back By Amelia Hepworth](#)
- [You Will Own Nothing: Your War With A New Financial World Order And How To Fight Back By Carol Roth](#)
- [A Court Of Thorns And Roses Paperback Box Set \(5 Books\) By Sarah J. Maas](#)
- [The Going To Bed Book By Sandra Boynton](#)
- [Fourth Wing \(the Empyrean, 1\)](#)
- [Too Late: Definitive Edition](#)